

1.2 — Technology and Cost

ECON 326 • Industrial Organization • Spring 2023

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🐙 [ryansafner/ioS23](https://github.com/ryansafner/ioS23)

🌐 iOS23.classes.ryansafner.com



Outline



Short Run Production Concepts

Costs in the Short Run

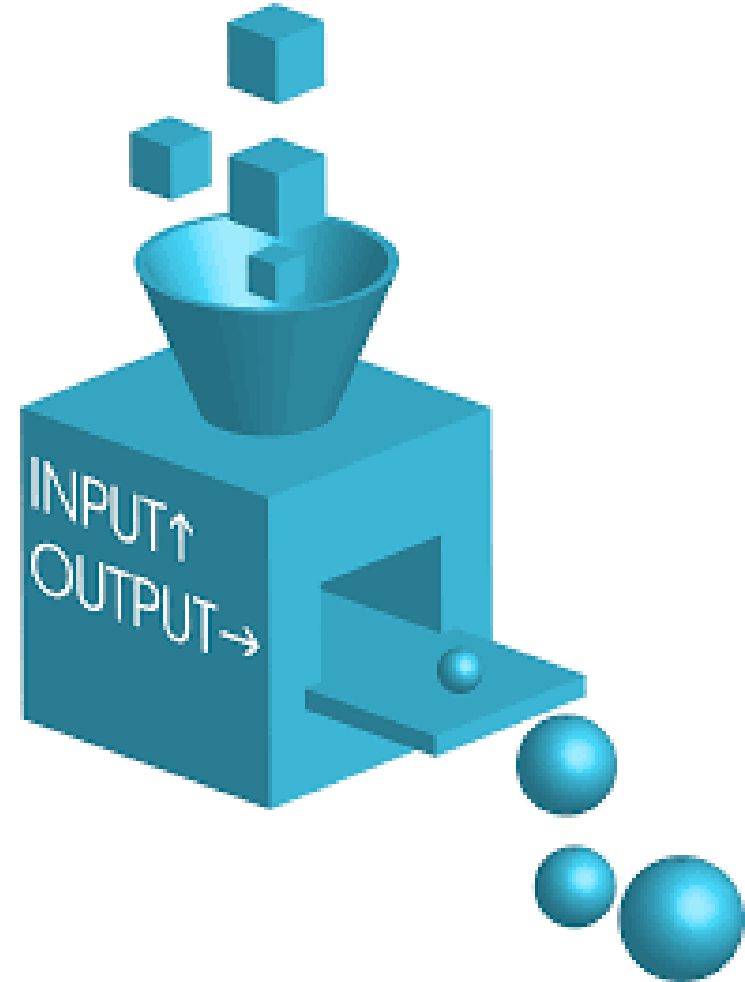
Costs in the Long Run

Revenues

This Black Box We Call "Firms"



- **Firm** is a mere **production process**:
 - a bundle of technology, physical assets, and individuals
- Synonymous with **production function**
- Fully replicable
- We'll explore (and explode) this much later



What Do Firms Do? I



- We'll assume “the firm” is the agent to model:
- So what do firms do?
- How would we set up an optimization model:

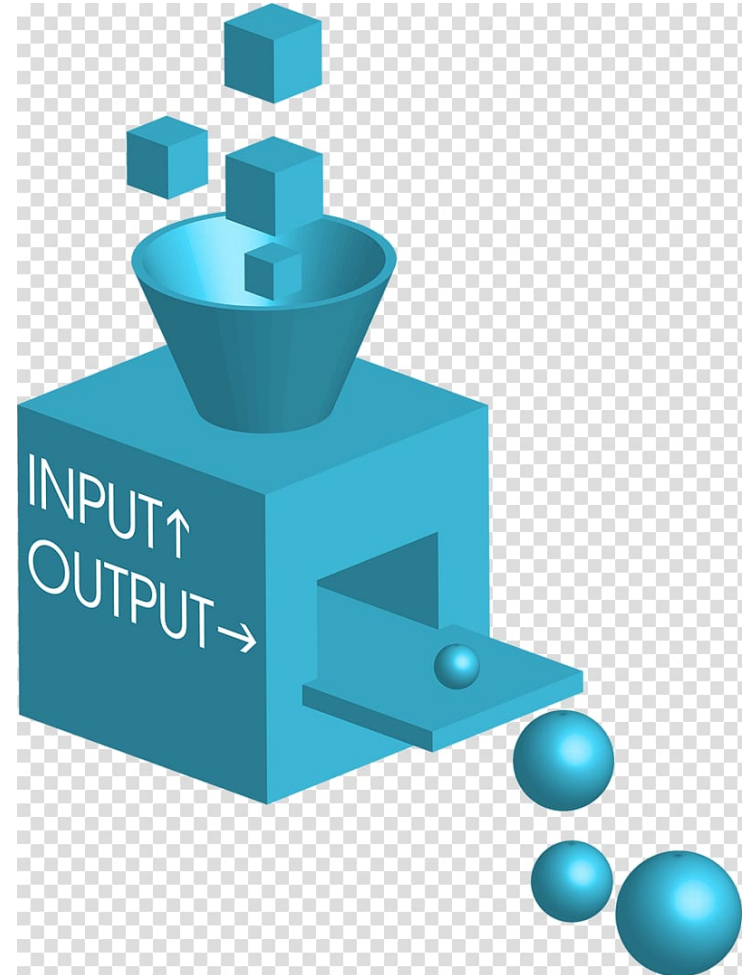


1. **Choose:** < some alternative >
2. **In order to maximize:** < some objective >
3. **Subject to:** < some constraints >

What Do Firms Do? II



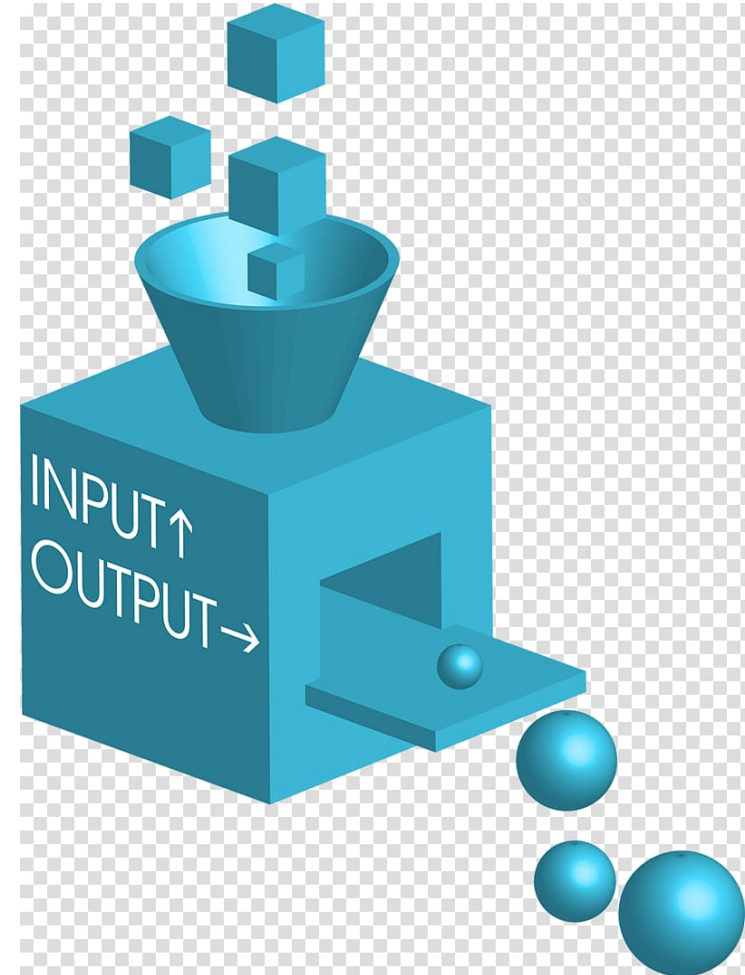
- Firms convert some goods to other goods:



What Do Firms Do? II



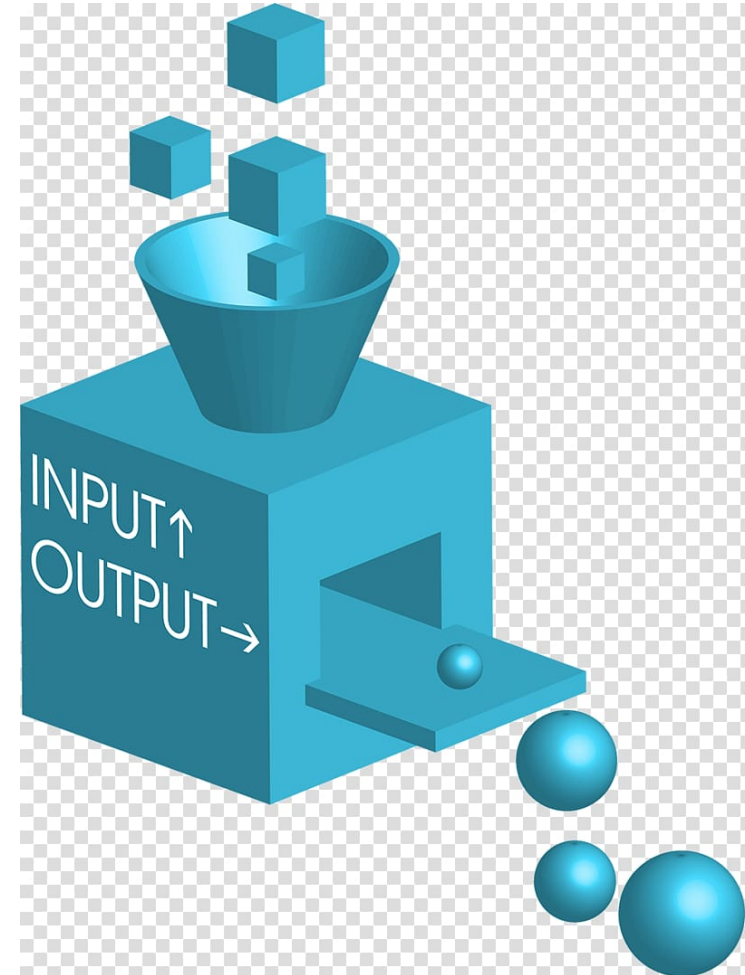
- Firms convert some goods to other goods:
- **Inputs:** x_1, x_2, \dots, x_n
 - **Examples:** worker efforts, warehouse space, electricity, loans, oil, cardboard, fertilizer, computers, software programs, etc



What Do Firms Do? II



- Firms convert some goods to other goods:
- **Inputs:** x_1, x_2, \dots, x_n
 - **Examples:** worker efforts, warehouse space, electricity, loans, oil, cardboard, fertilizer, computers, software programs, etc
- **Output:** q
 - **Examples:** gas, cars, legal services, mobile apps, vegetables, consulting advice, financial reports, etc

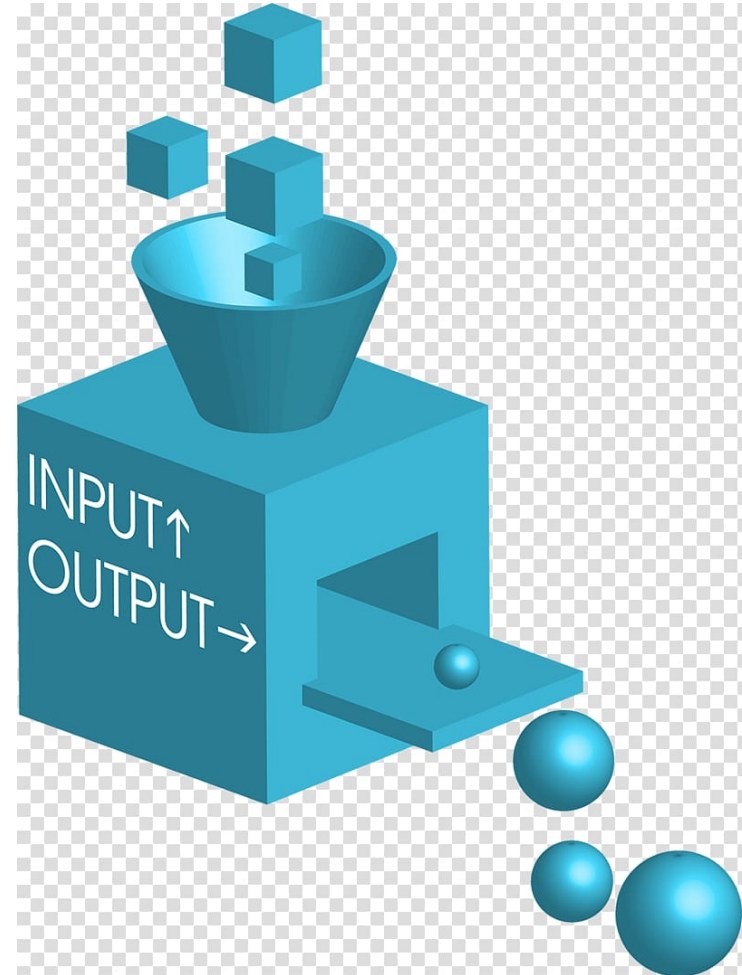


What Do Firms Do? III

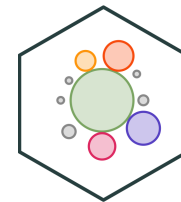


- **Technology** or a **production function**:
rate at which firm can convert specified
inputs (x_1, x_2, \dots, x_n) into **output**
 (q)

$$q = f(x_1, x_2, \dots, x_n)$$



Production Function as Recipe



The production function

READY IN: 1hr 20mins

YIELD: 2 loaves

UNITS: US

INGREDIENTS Nutrition

5	cups all-purpose white flour
2	tablespoons yeast (or 2 x 7g pkts)
2	teaspoons sugar
1	teaspoon salt
2	cups warm-hot water
1/4	cup cooking oil

The production algorithm

DIRECTIONS

Put 4 cups of the flour, yeast, sugar and salt into large bowl.

Pour in hot water and oil and mix until combined- it will be sticky.

Add the remaining flour in increments until dough is no longer sticky.

Knead for about 5 minutes until dough is elastic and smooth.

Place dough back into bowl and cover with a damp teatowel and let it rise until double its size- about 1/2 hour.

Factors of Production I

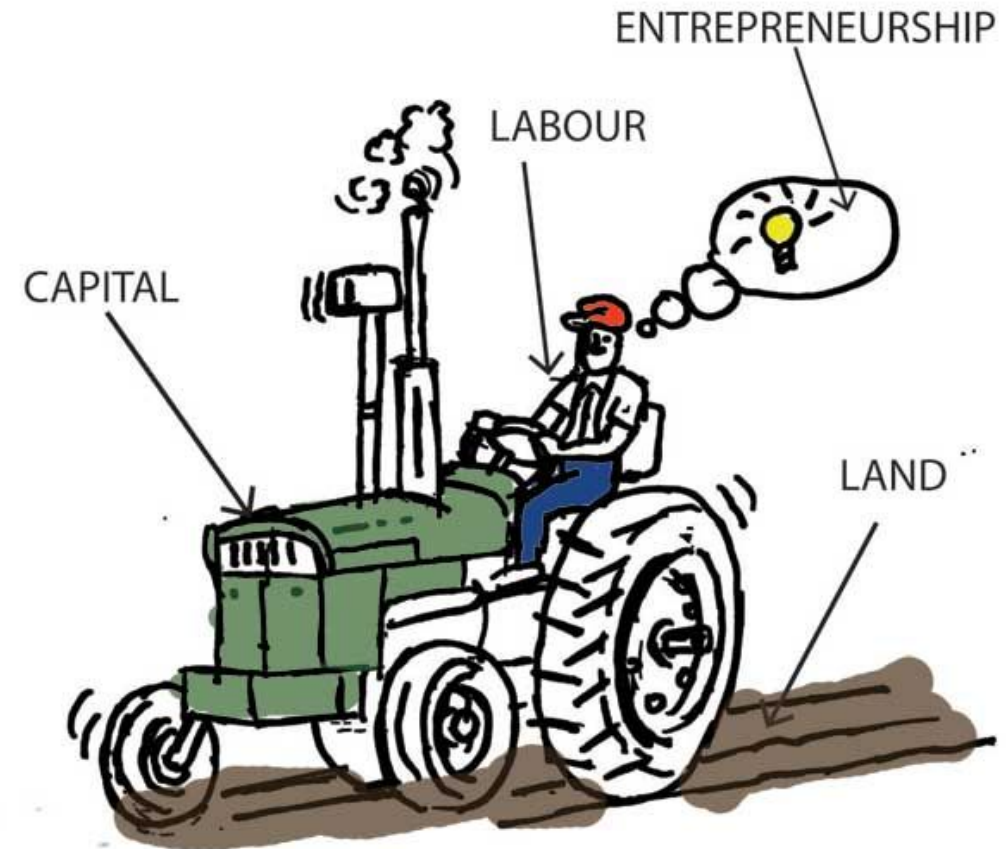


$$q = A f(t, l, k)$$

- Economists typically classify inputs, called the **“factors of production” (FOP)**:

Factor	Owned By	Earns
Land (t)	Landowners	Rent
Labor (l)	Laborers	Wages
Capital (k)	Capitalists	Interest

- A : **“total factor productivity”**
(ideas/knowledge/institutions)



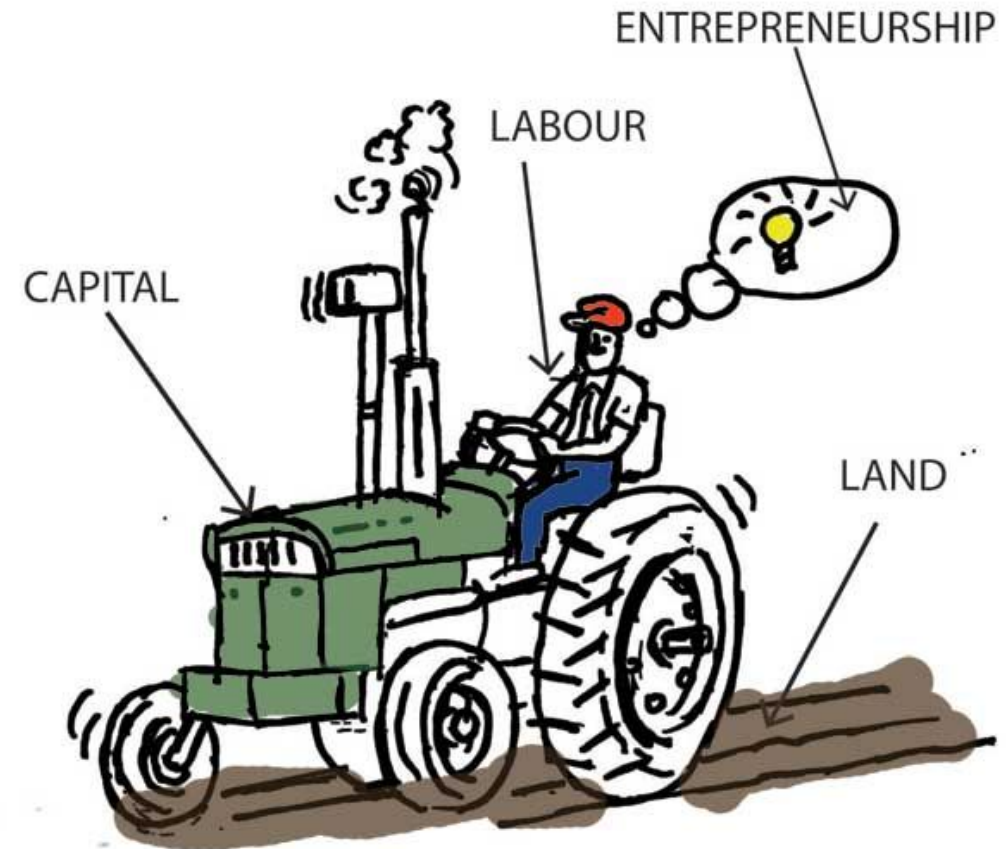
Factors of Production II



$$q = f(l, k)$$

- We will assume just two inputs: labor l and capital k

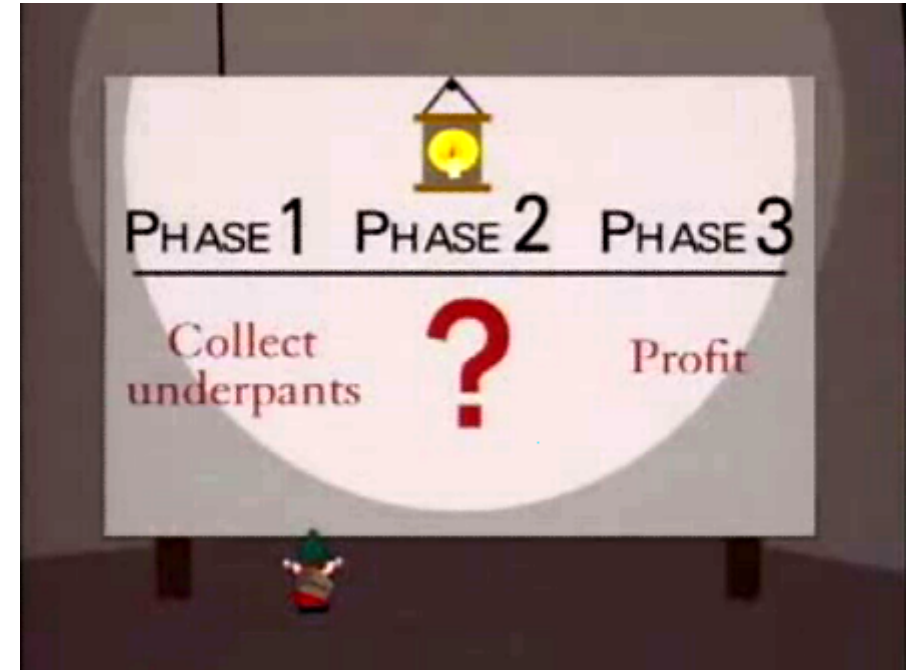
Factor	Owned By	Earns
Labor (l)	Laborers	Wages
Capital (k)	Capitalists	Interest



What Does a Firm Maximize?



- We assume firms **maximize profit** (π)
- Not true for all firms
 - **Examples:** non-profits, charities, civic associations, government agencies, criminal organizations, etc
- Even profit-seeking firms may also want to maximize *additional* things
 - **Examples:** goodwill, sustainability, social responsibility, etc



Profits Have a Bad Rap These Days



What is Profit?



- In economics, **profit** is simply **benefits minus (opportunity) costs**



What is Profit?



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- Suppose firm sells **output** q at price p



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- Suppose firm sells **output** q at price p
- It can buy each **input** x_i at an associated price p_i , i.e.
 - labor l at wage rate w
 - capital k at rental rate r



What is Profit?



- In economics, **profit** is simply **benefits minus (opportunity) costs**
- Suppose firm sells **output** q at price p
- It can buy each **input** x_i at an associated price p_i , i.e.
 - labor l at wage rate w
 - capital k at rental rate r
- The profit of selling q units and using inputs l, k is:



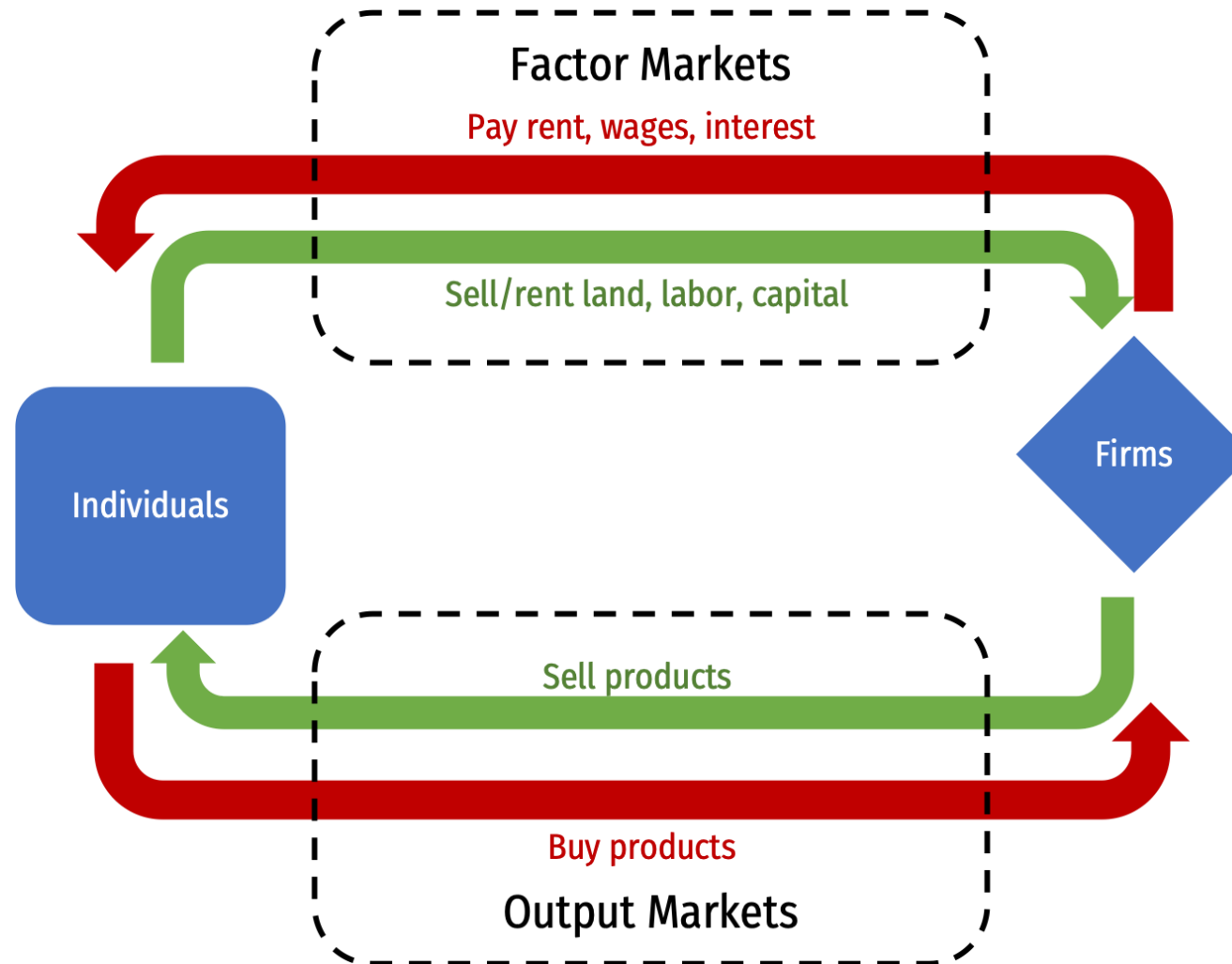
Who Gets the Profits? I



$$\pi = \underbrace{pq}_{\text{revenues}} - \underbrace{(wl + rk)}_{\text{costs}}$$



Reminder from Macroeconomics: “The Circular Flow”



Who Gets the Profits? I



$$\pi = \underbrace{pq}_{\text{revenues}} - \underbrace{(wl + rk)}_{\text{costs}}$$

- The firm's costs are all of the factor-owner's incomes!
 - Landowners, laborers, creditors are all paid rent, wages, and interest, respectively



Who Gets the Profits? I



$$\pi = \underbrace{pq}_{\text{revenues}} - \underbrace{(wl + rk)}_{\text{costs}}$$

- Profits are the **residual value** leftover after paying all factors
- Profits are income for the **residual claimant(s)** of the production process (i.e. **owner(s)** of a firm):
 - Entrepreneurs
 - Shareholders



Who Gets the Profits? II

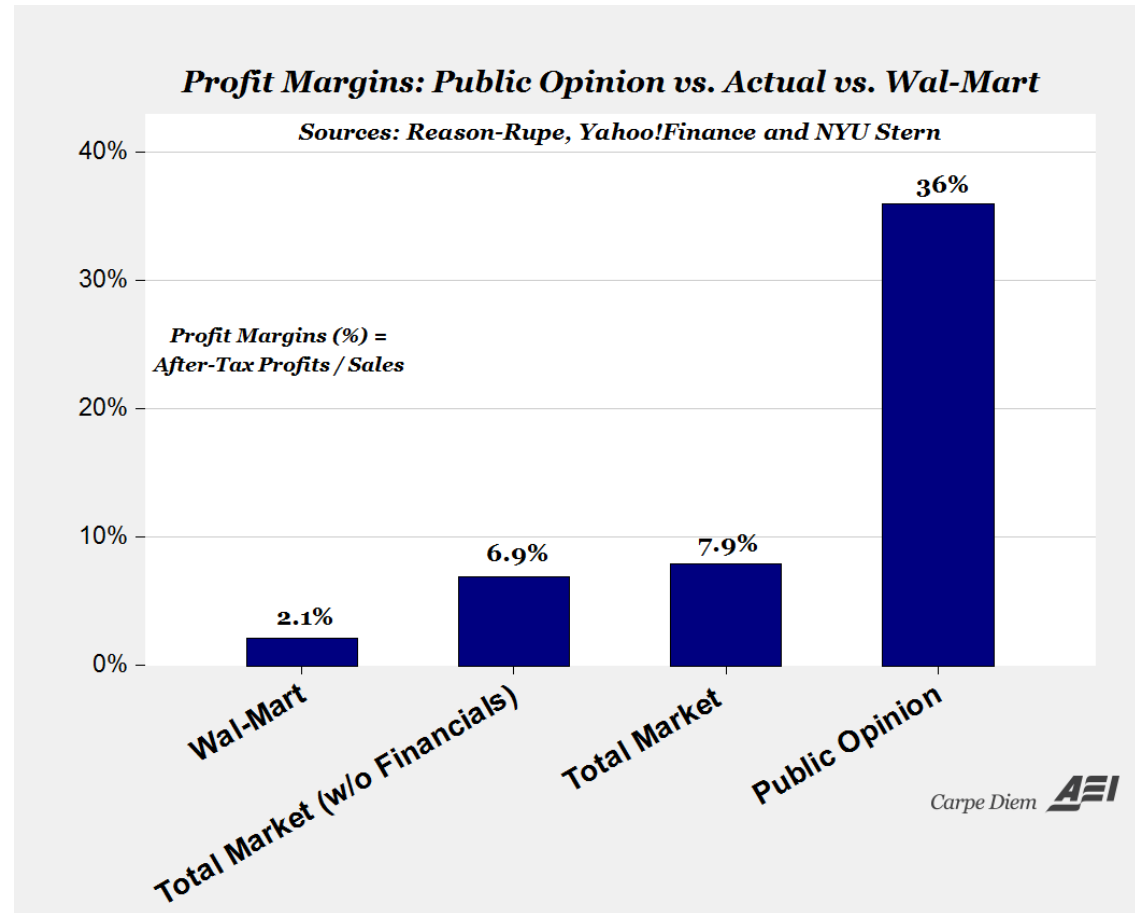


$$\pi = \underbrace{pq}_{\text{revenues}} - \underbrace{(wl + rk)}_{\text{costs}}$$

- Residual claimants have incentives to maximize firm's profits, as this *maximizes their own income*
- Entrepreneurs and shareholders are the only participants in production that are *not* guaranteed an income!
 - Starting and owning a firm is inherently **risky**!



People Overestimate Profits



Profits and Entrepreneurship: A Preview



- In markets, production must face the **profit test**:
 - Is consumer's willingness to pay $>$ opportunity cost of inputs?
- Profits are an indication that **value is being created for society**
- Losses are an indication that **value is being destroyed for society**
- Survival in markets *requires* firms continually create value & earn profits



The Firm's Optimization Problem I



- So what do firms do?
 1. **Choose:** < some alternative >
 2. **In order to maximize:** < profits >
 3. **Subject to:** < technology >
- We've so far assumed they maximize profits and they are limited by their technology



The Firm's Optimization Problem II



- What do firms **choose**? (Not an easy answer)
- Prices?
 - Depends on the market the firm is operating in!
 - Study of **industrial organization**
- Essential question: **how competitive is a market?** This will influence what firms (can) do



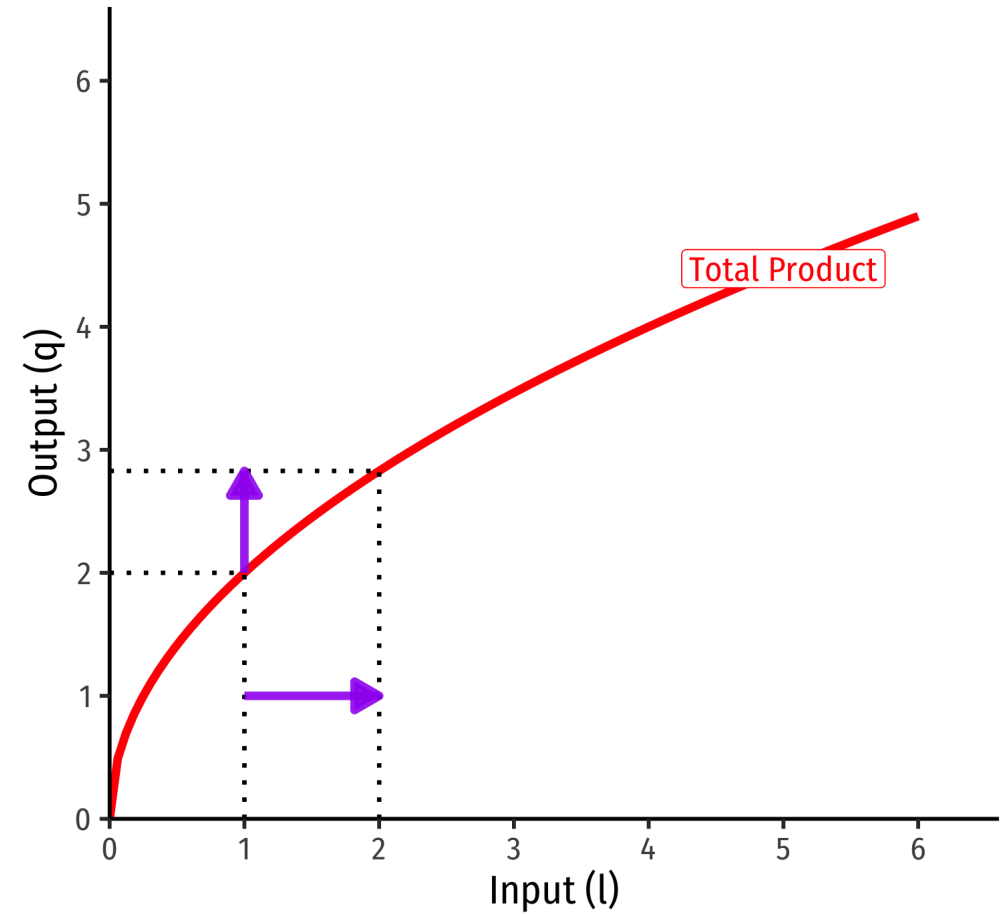


Short-Run Production Concepts

Marginal Products

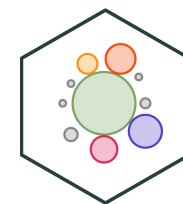


- The **marginal product** of an input is the *additional* output produced by *one more unit* of that input (*holding all other inputs constant*)
- Like marginal utility
- Similar to marginal utilities, I will give you the marginal product equations



Technology: $q(l, \bar{k}) = 2\sqrt{l}$

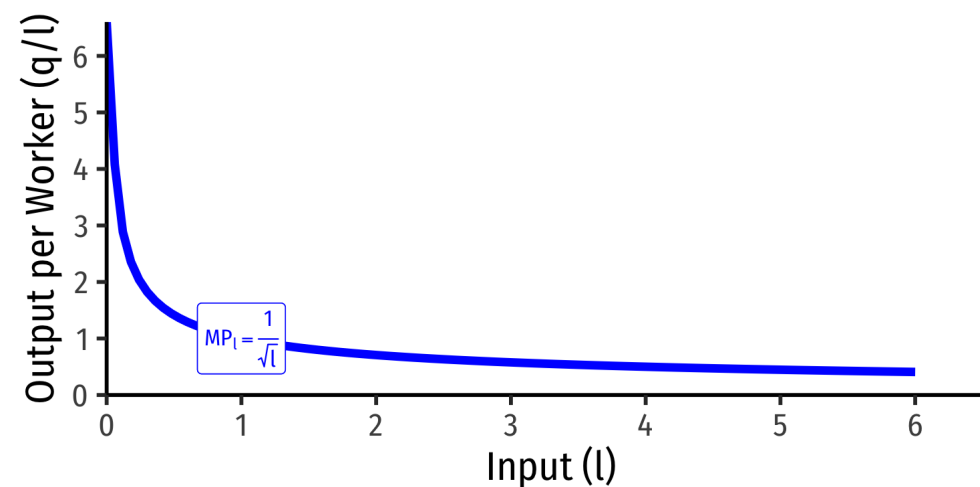
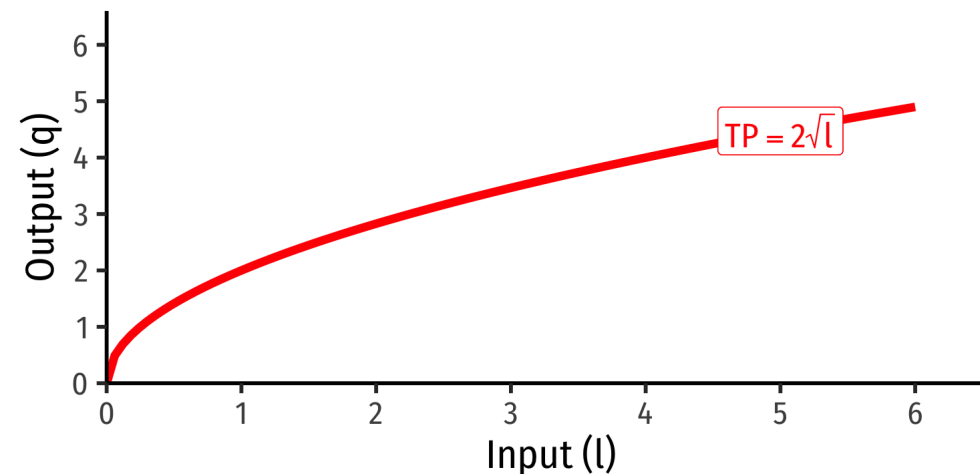
Marginal Product of Labor



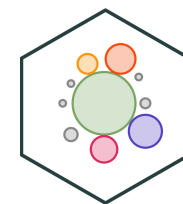
- **Marginal product of labor (MP_l):**
additional output produced by adding one more unit of labor (holding k constant)

$$MP_l = \frac{\Delta q}{\Delta l}$$

- MP_l is slope of TP at each value of l !
 - Note: via calculus: $\frac{\partial q}{\partial l}$



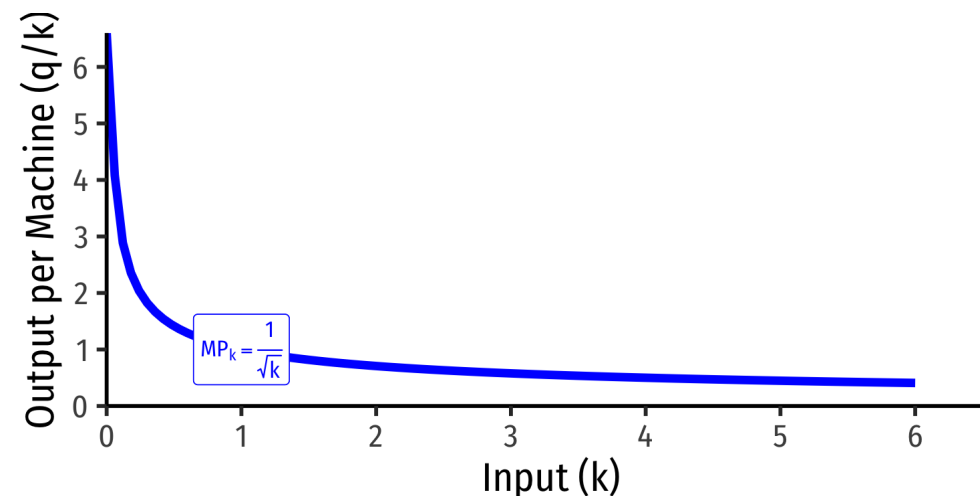
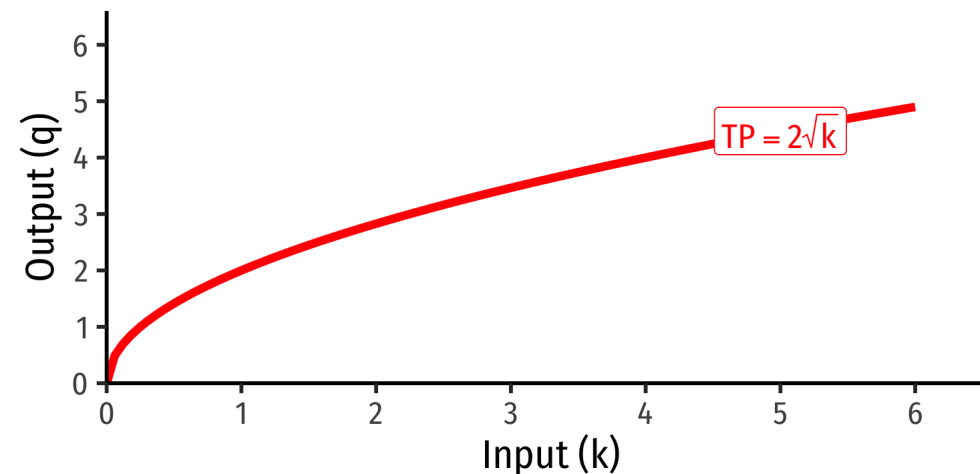
Marginal Product of Capital



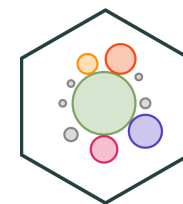
- **Marginal product of capital (MP_k):**
additional output produced by adding one more unit of capital (holding l constant)

$$MP_k = \frac{\Delta q}{\Delta k}$$

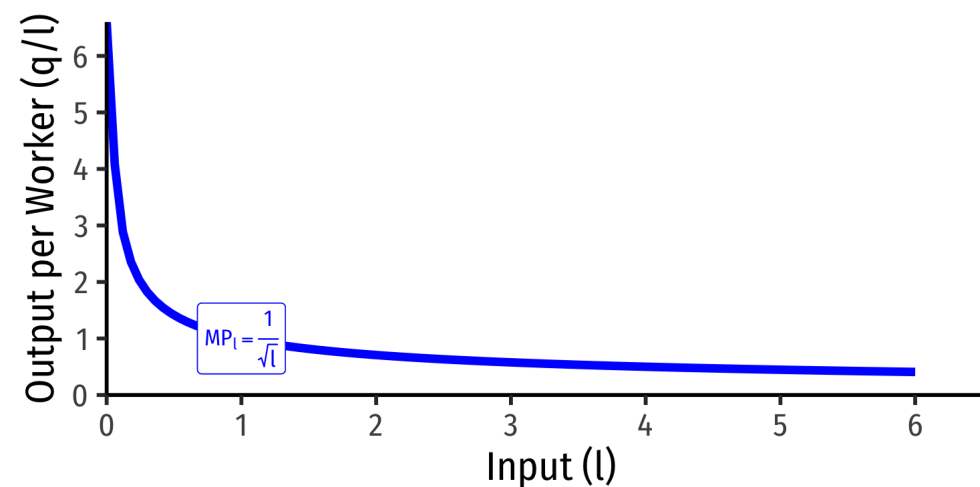
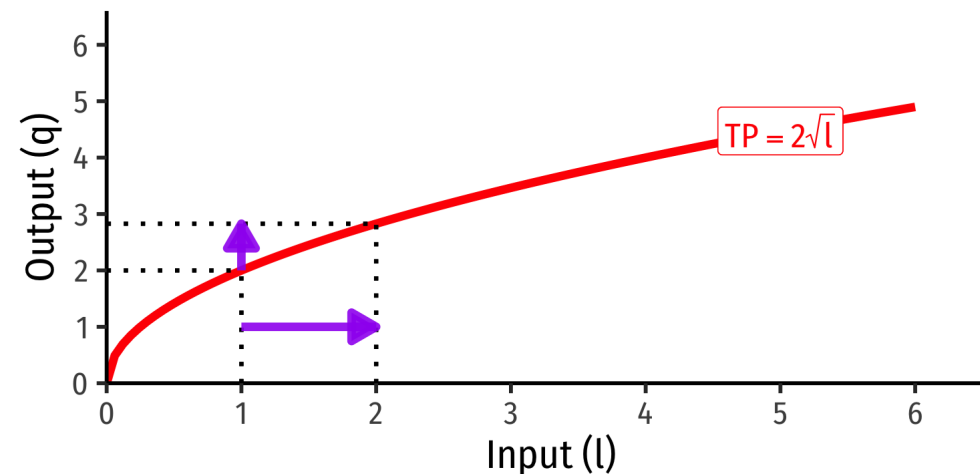
- MP_k is slope of TP at each value of k !
 - Note: via calculus: $\frac{\partial q}{\partial k}$
- Note we don't consider capital in the short run!



Diminishing Returns



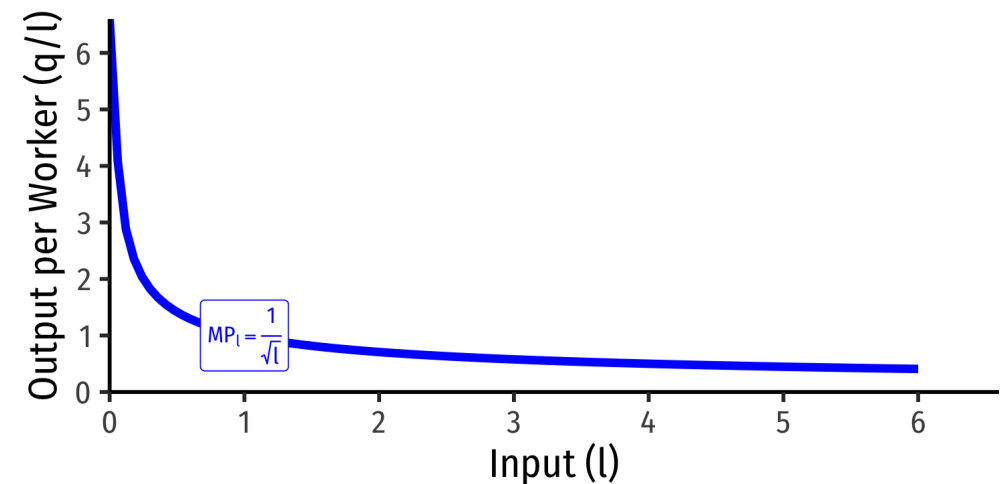
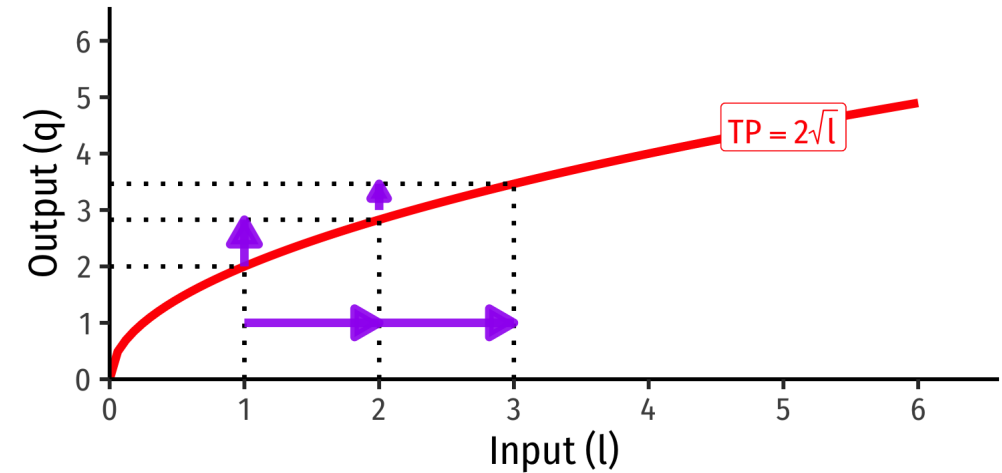
- **Law of Diminishing Returns:** adding more of one factor of production **holding all others constant** will result in successively lower increases in output
- In order to increase output, firm will need to increase *all* factors!



Diminishing Returns



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- In order to increase output, firm will need to increase *all* factors!



Average Product of Labor (and Capital)

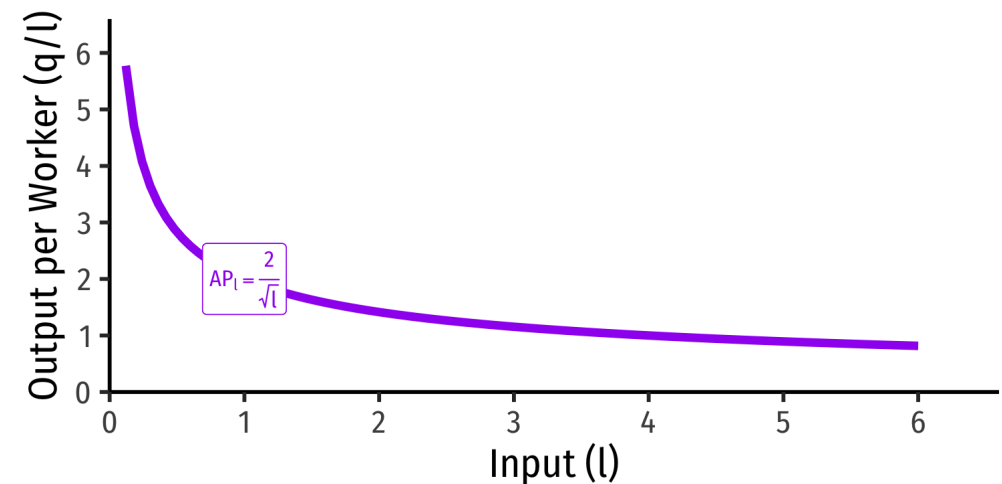
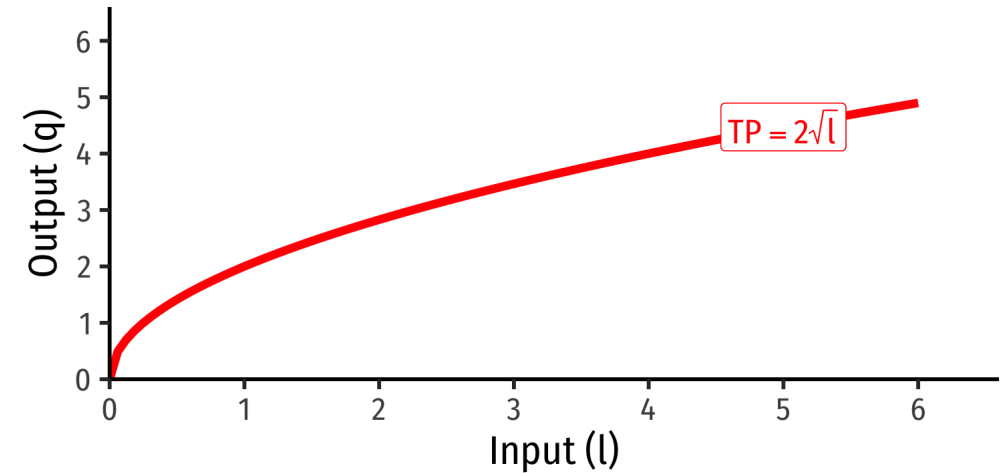


- **Average product of labor (AP_l)**: total output per worker

$$AP_l = \frac{q}{l}$$

- A measure of *labor productivity*
- **Average product of capital (AP_k)**: total output per unit of capital

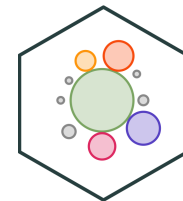
$$AP_k = \frac{q}{k}$$





The Firm's Problem: Long Run

The Long Run



- In the long run, *all* factors of production are **variable**

$$q = f(k, l)$$

- Can build more factories, open more storefronts, rent more space, invest in machines, etc.
- So the firm can choose both *l* and *k*



Production Costs are Opportunity Costs



- Remember, **economic costs** are broader than the common conception of “cost”
 - **Accounting cost**: monetary cost
 - **Economic cost**: value of next best alternative use of resources given up (i.e. **opportunity cost**)



Production Costs are Opportunity Costs



- This leads to the difference between:
 - **Accounting profit:** revenues minus accounting costs
 - **Economic profit:** revenues minus accounting + opportunity costs
- A really difficult concept to think about!



Production Costs are Opportunity Costs



- Another helpful perspective:
 - **Accounting cost**: what you **historically** paid for a resource
 - **Economic cost**: what you can **currently** get in the market for a selling a resource (it's value in *alternative* uses)



A Reminder: It's Demand all the Way Down!



- **Supply** is actually **Demand** in disguise!
- An **(opportunity) cost** to buy (scarce) inputs for production because **other people demand** those same inputs to consume or produce **other valuable things!**
 - Price necessary to **pull them out of other valuable productive uses** in the economy!



Production Costs are Opportunity Costs



- Because resources are scarce, and have rivalrous uses, **how do we know we are using resources efficiently??**
- In functioning markets, **the market price measures the opportunity cost of using a resource for an alternative use**
- Firms not only pay for direct use of a resource, but also indirectly compensate society for “*pulling the resource out*” of alternate uses in the economy!



Production Costs are Opportunity Costs



- Every choice incurs an opportunity cost

Examples:

- If you start a business, you may give up your salary at your current job
- If you invest in a factory, you give up other investment opportunities
- If you use an office building you own, you cannot rent it to other people
- If you hire a skilled worker, you must pay them a high enough salary to deter them from working for other firms



Opportunity Costs vs. Sunk Costs



- Opportunity cost is a *forward-looking* concept
- Choices made in the *past* with *non-recoverable* costs are called **sunk costs**
- Sunk costs *should not* enter into future decisions
- Many people have difficulty letting go of unchangeable past decisions: **sunk cost fallacy**



Common Sunk Costs in Business



- Licensing fees, long-term lease contracts
- Specific capital (with no alternative use): uniforms, menus, signs
- Research & Development spending
- Advertising spending



The Accounting vs. Economic Point of View I



- Helpful to consider two points of view:
 1. **“Accounting point of view”**: are you taking in more cash than you are spending?
 2. **“Economic point of view”**: is your product you making the *best social* use of your resources
 - i.e. are there higher-valued uses of your resources you are keeping them out of?



The Accounting vs. Economic Point of View II



- **Implications for society:** are consumers *best* off with you using scarce resources (with alternative uses!) to produce your current product?
- Remember: **this is an economics course, not a *business* course!**
 - **Economists are pro-market, *not* pro-business!**
 - What might be good/bad for **one** business might have bad/good *consequences* for society!





Costs in the Short Run

Costs in the Short Run



- **Total cost function, $C(q)$** relates output q to the total cost of production C^\dagger

$$C(q) = f + VC(q)$$

- Two kinds of short run costs:

1. **Fixed costs, f** are costs that do not vary with output

- Only true in the short run! (Consider this the cost of maintaining your capital)

2. **Variable costs, $VC(q)$** are costs that vary with output (notice the variable in them!)

- Typically, the more production of q , the higher the cost
- e.g. firm is hiring *additional* labor

[†] Assuming that (i) firms are always choosing input combinations that minimize total cost and (ii) input prices are constant. See more in [today's appendix](#).

Fixed vs. Variable costs: Examples



Example: Airlines

Fixed costs: the aircraft, regulatory approval

Variable costs: providing one more flight

Fixed vs. Variable costs: Examples



Example: Car Factory

Fixed costs: the factory, machines in the factory

Variable costs: producing one more car

Fixed vs. Variable costs: Examples



Example: Starbucks

Fixed costs: the retail space, espresso machines

Variable costs: selling one more cup of coffee

Fixed vs. Sunk costs



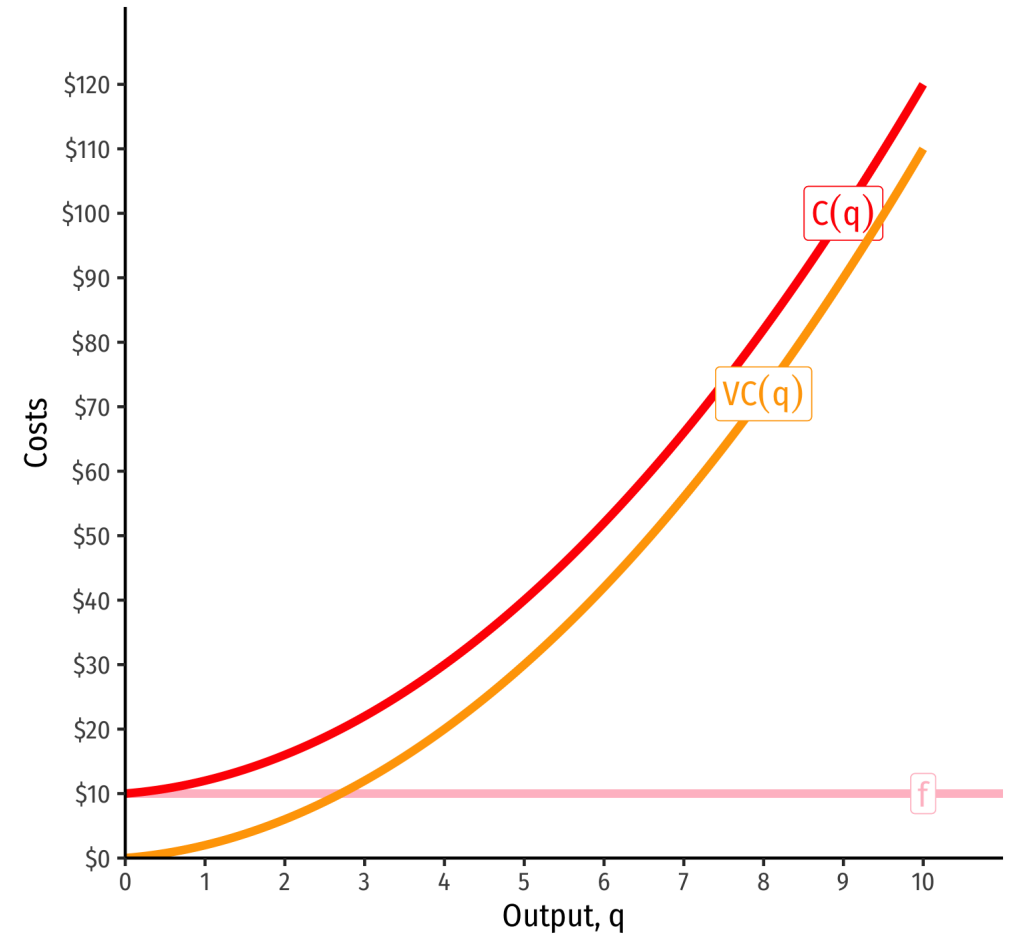
- Diff. between **fixed** vs. **sunk** costs?
- **Sunk costs** are a *type* of **fixed cost** that are *not* avoidable or recoverable
- Many **fixed costs** can be avoided or changed in the long run
- Common **fixed**, but *not* **sunk**, costs:
 - rent for office space, durable equipment, operating permits (that are renewed)
- When deciding to *stay* in business, **fixed costs** matter, **sunk costs** do not!



Cost Functions: Example, Visualized



q	f	$VC(q)$	$C(q)$
0	10	0	10
1	10	2	12
2	10	6	16
3	10	12	22
4	10	20	30
5	10	30	40
6	10	42	52
7	10	56	66
8	10	72	82
9	10	90	100
10	10	110	120



Average Costs



- **Average Fixed Cost:** fixed cost per unit of output:

$$AFC(q) = \frac{f}{q}$$

- **Average Variable Cost:** variable cost per unit of output:

$$AVC(q) = \frac{VC(q)}{q}$$

- **Average (Total) Cost:** (total) cost per unit of output:

$$AC(q) = \frac{C(q)}{q}$$

Marginal Cost

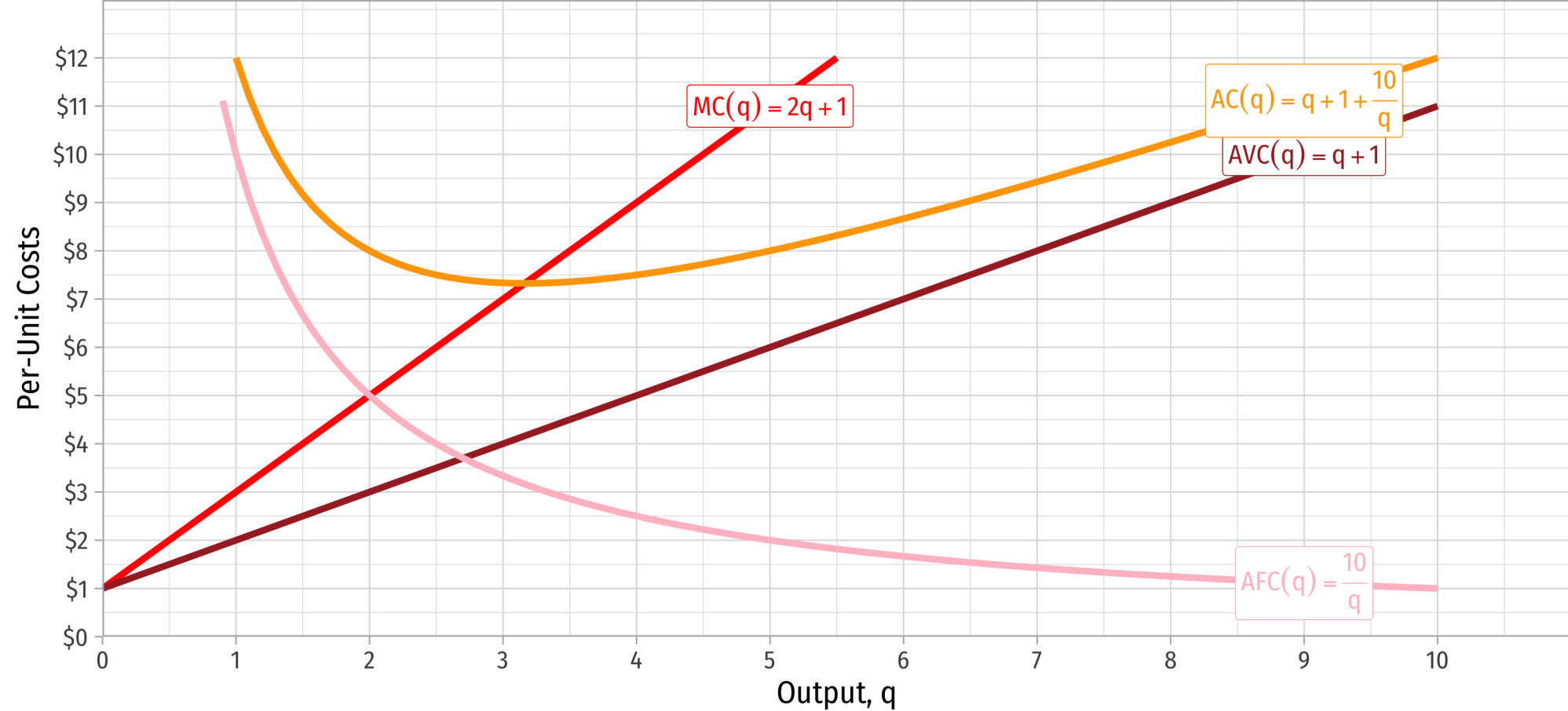


- **Marginal Cost** is the change in total cost for each additional unit of output produced:

$$MC(q) = \frac{\Delta C(q)}{\Delta q}$$

- Calculus: first derivative of the cost function
- **Marginal cost is the *primary* cost that matters in making decisions**
 - All other costs are driven by marginal costs
 - This is the main cost that firms can “see”

Average and Marginal Costs: Visualized

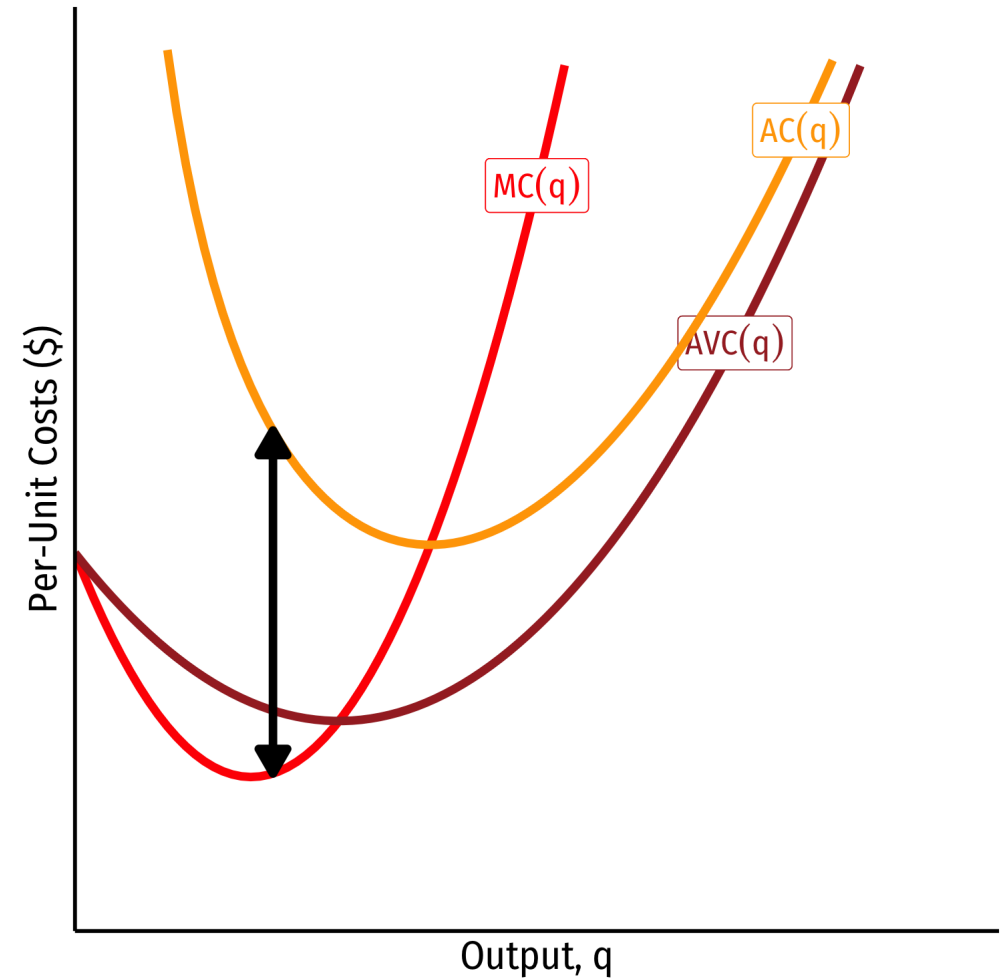


$C(q) = q^2 + q + 10$

Relationship Between Marginal and Average



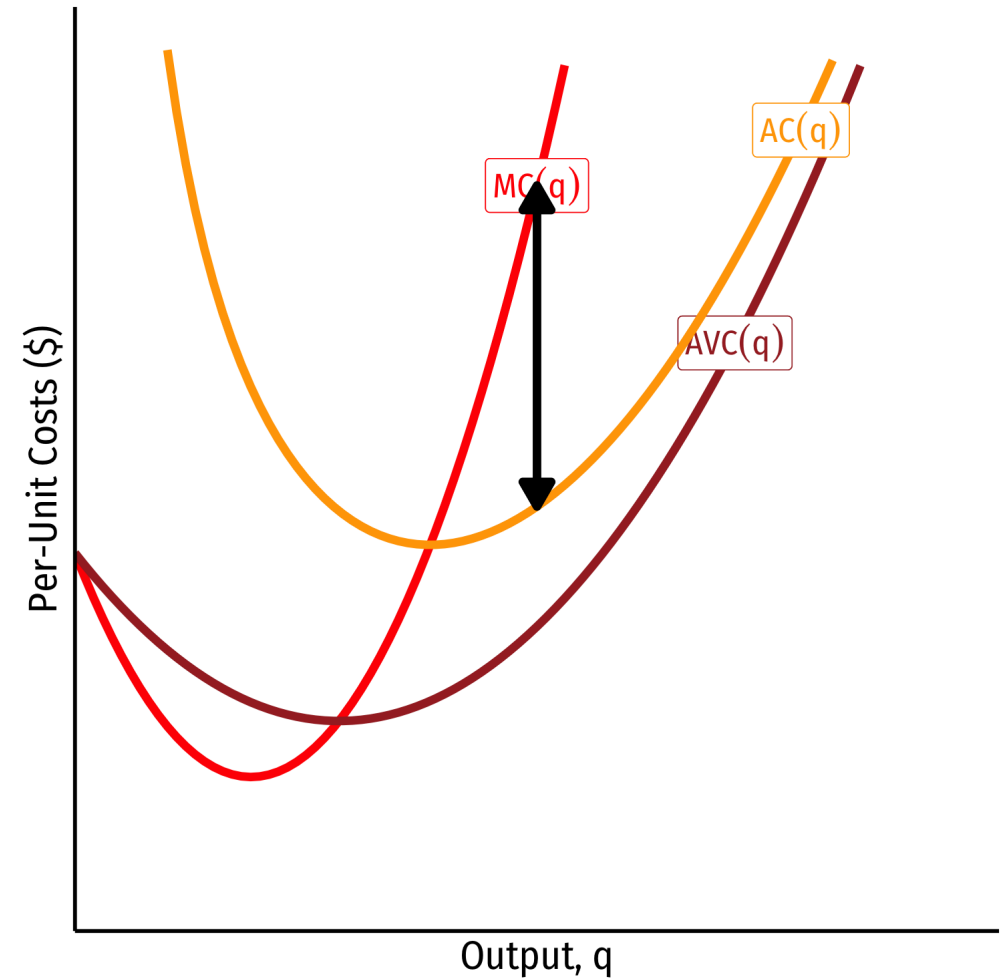
- Mathematical relationship between a marginal & an average value
- If $\text{marginal} < \text{average}$, then $\text{average} \downarrow$



Relationship Between Marginal and Average



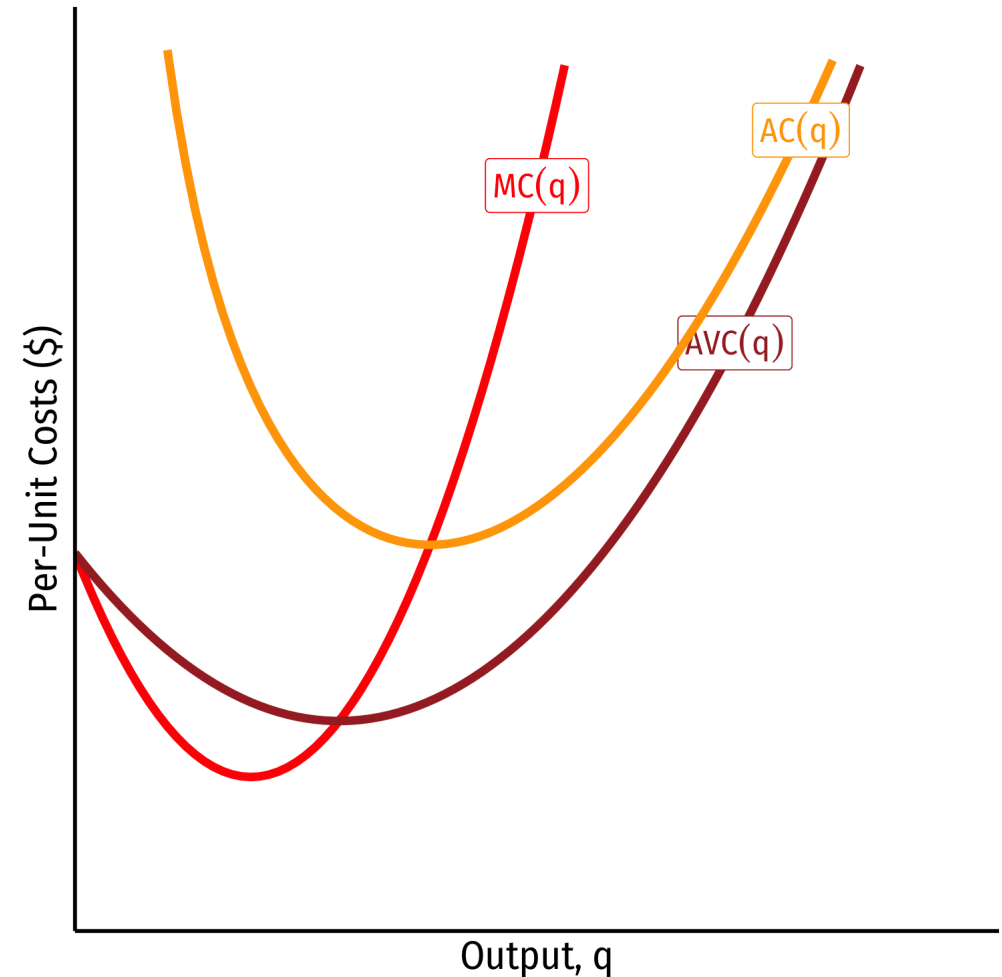
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Relationship Between Marginal and Average



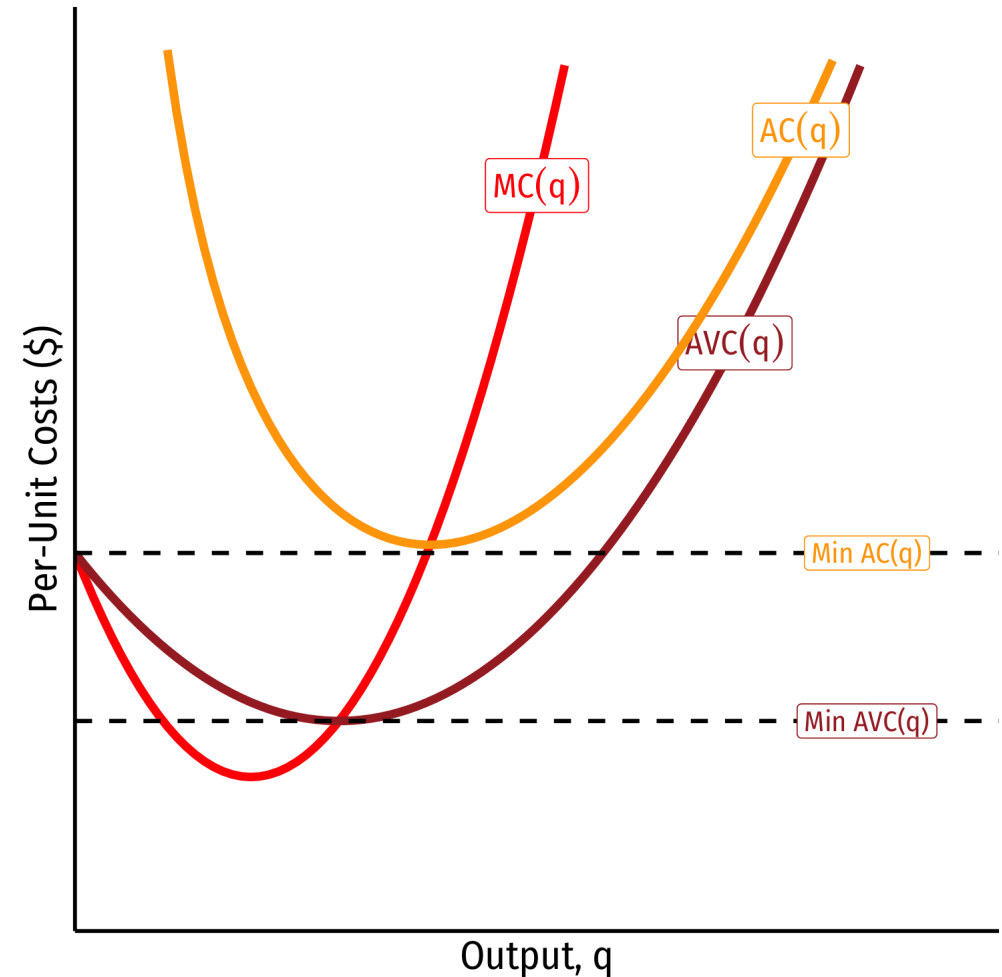
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- If $\text{marginal} < \text{average}$, then $\text{average} \downarrow$
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- When $\text{marginal} = \text{average}$, average is **maximized/minimized**



Relationship Between Marginal and Average



- Mathematical relationship between a marginal & an average value
- If $\text{marginal} < \text{average}$, then $\text{average} \downarrow$
- If $\text{marginal} > \text{average}$, then $\text{average} \uparrow$
- When $\text{marginal} = \text{average}$, average is **maximized/minimized**
 - When $MC(q)=AC(q)$, $AC(q)$ is at a *minimum* (break-even price)
 - When $MC(q)=AVC(q)$, $AVC(q)$ is at a *minimum* (shut-down price)





Costs in the Long Run

Costs in the Long Run



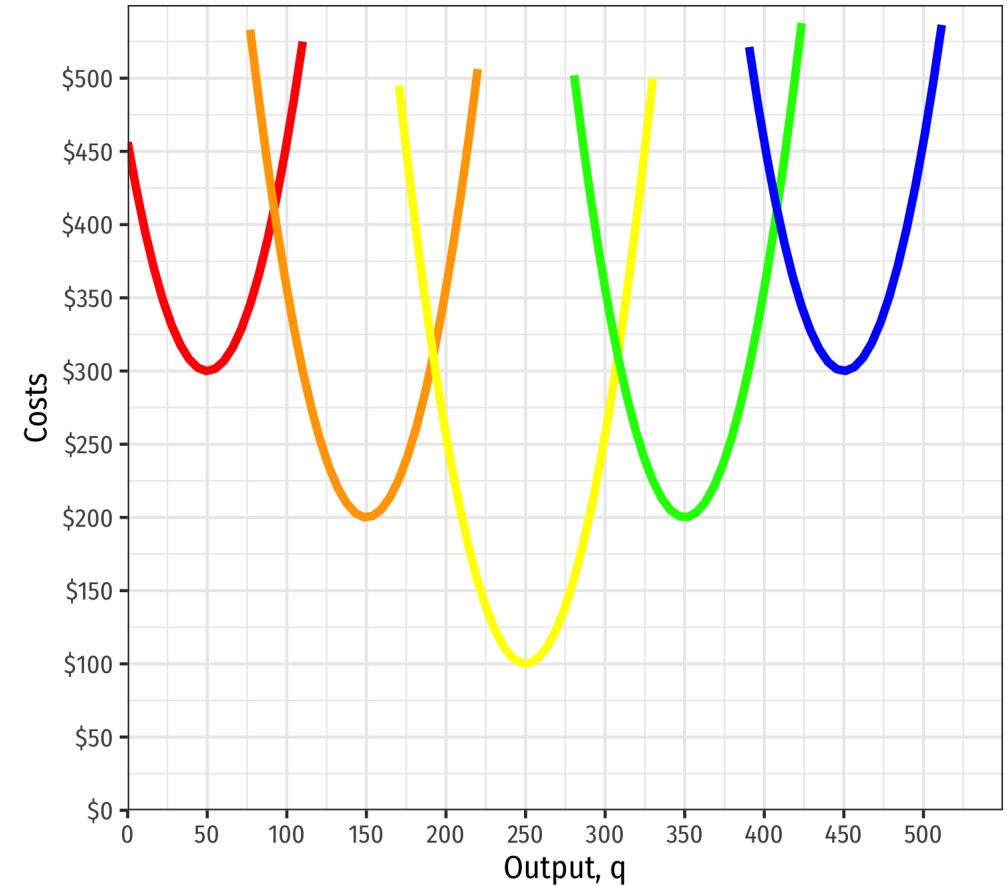
- **Long run:** firm can change all factors of production & vary scale of production
- **Long run average cost, LRAC(q):** cost per unit of output when the firm can change *both* l and k to make more q
- **Long run marginal cost, LRMC(q):** change in long run total cost as the firm produce an additional unit of q (by changing *both* l and/or k)



Average Cost in the Long Run



- **Long run:** firm can choose k (factories, locations, etc)
- Separate short run average cost (SRAC) curves for each amount of k potentially chosen



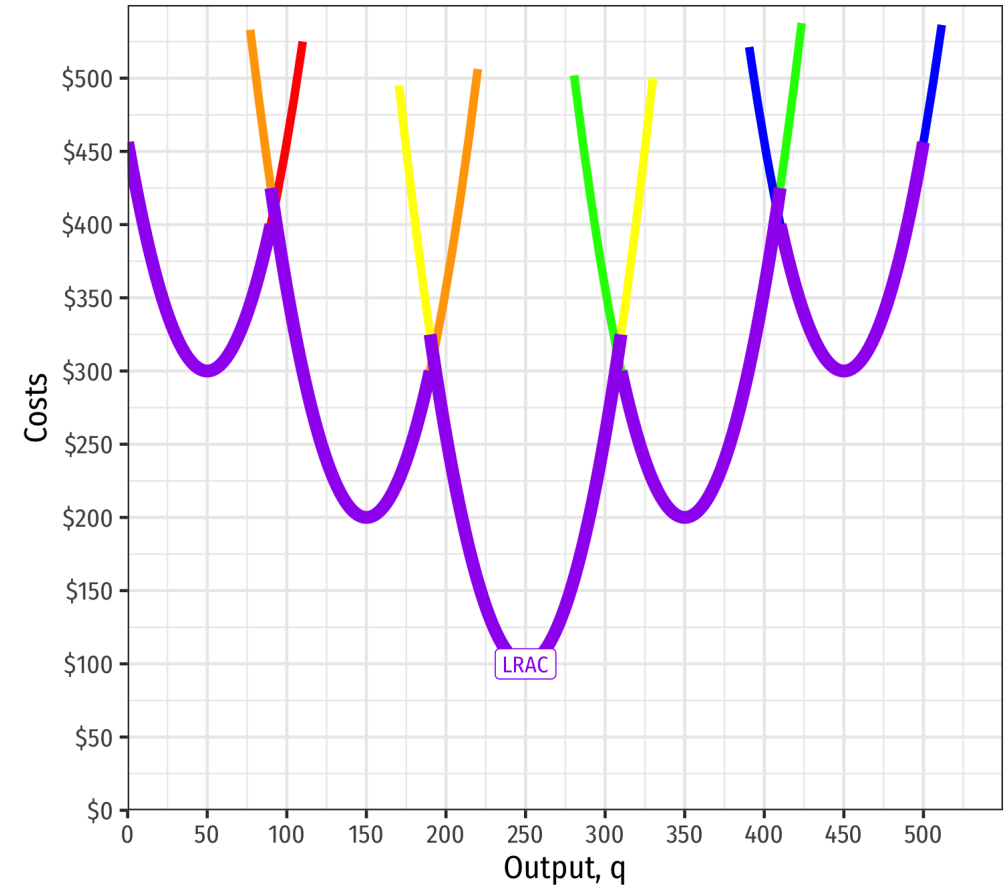
SRAC(q) by # of k ■ $k=1$ ■ $k=2$ ■ $k=3$ ■ $k=4$ ■ $k=5$

Average Cost in the Long Run



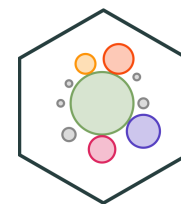
- **Long run:** firm can choose k (factories, locations, etc)
- Separate short run average cost (SRAC) curves for each amount of k potentially chosen
- **Long run average cost (LRAC)** curve “envelopes” the lowest (optimal) regions of all the SRAC curves!

“Subject to producing the optimal amount of output, choose l and k to minimize cost”



SRAC(q) by # of k — $k=1$ — $k=2$ — $k=3$ — $k=4$ — $k=5$

Long Run Costs & Scale Economies I

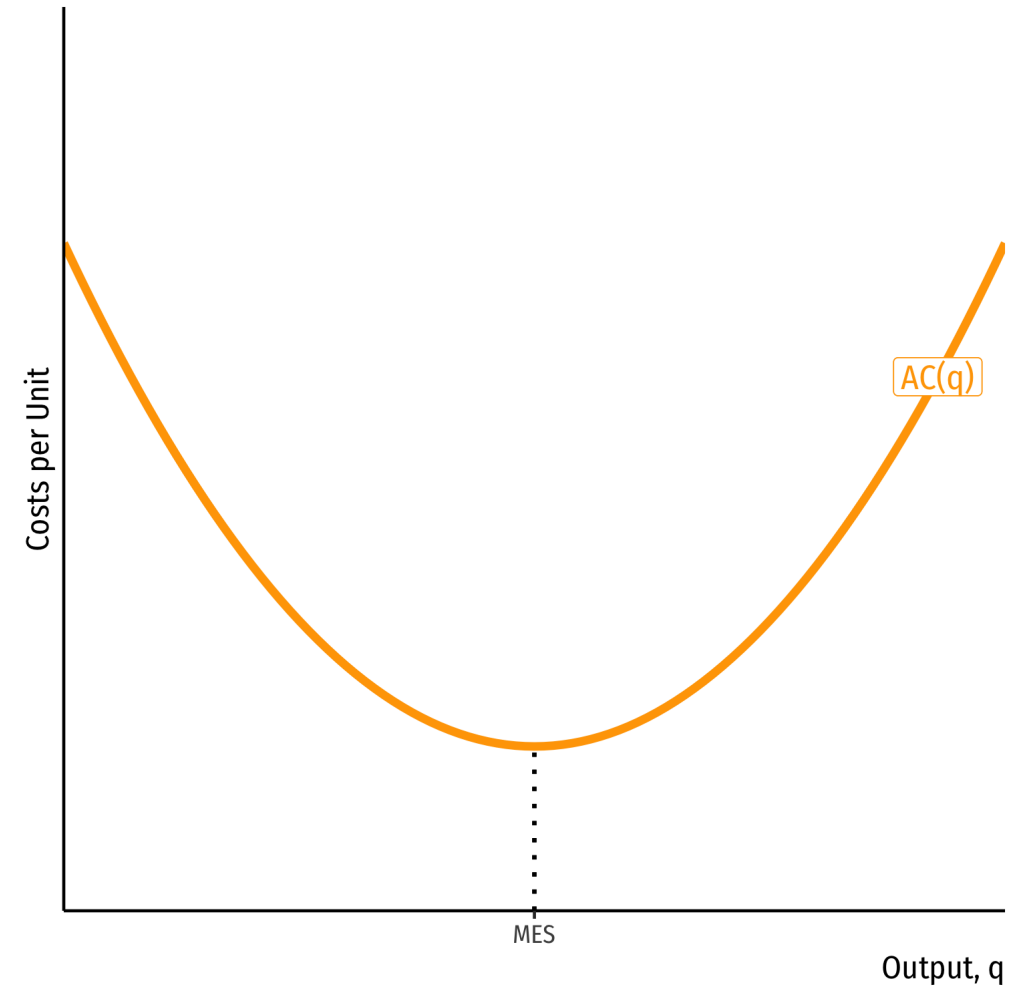


- Further important properties about costs based on **scale economies** of production: change in **average costs** when output is increased (scaled)
- **Economies of scale**: average costs **fall** with more output
 - High fixed costs $AFC > AVC(q)$ low variable costs
- **Diseconomies of scale**: average costs **rise** with more output
 - Low fixed costs $AFC < AVC(q)$ high variable costs
- **Constant economies of scale**: average costs **don't change** with more output
 - Firm at minimum average cost (optimal plant size), called **minimum efficient scale (MES)**

Long Run Costs & Scale Economies II



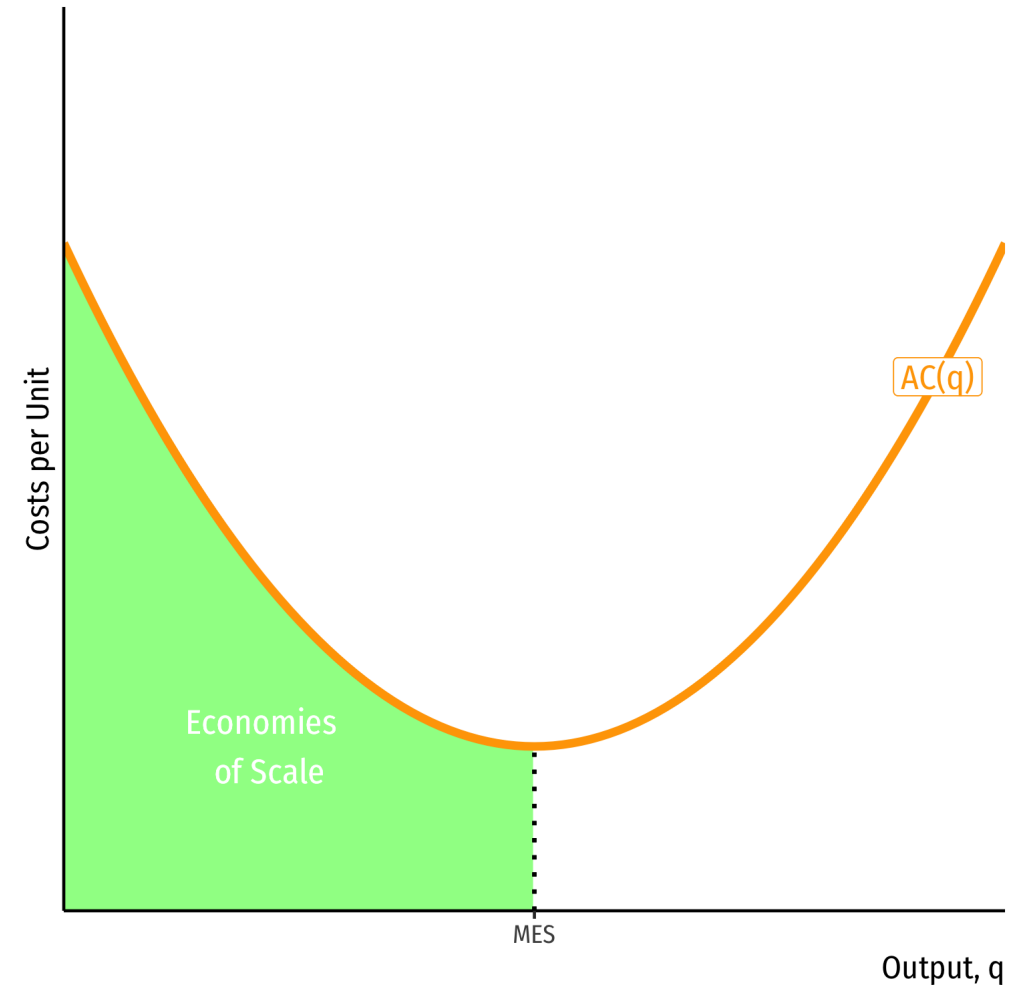
- **Minimum Efficient Scale:** q with the lowest $AC(q)$
 - “optimal firm size”



Long Run Costs & Scale Economies II



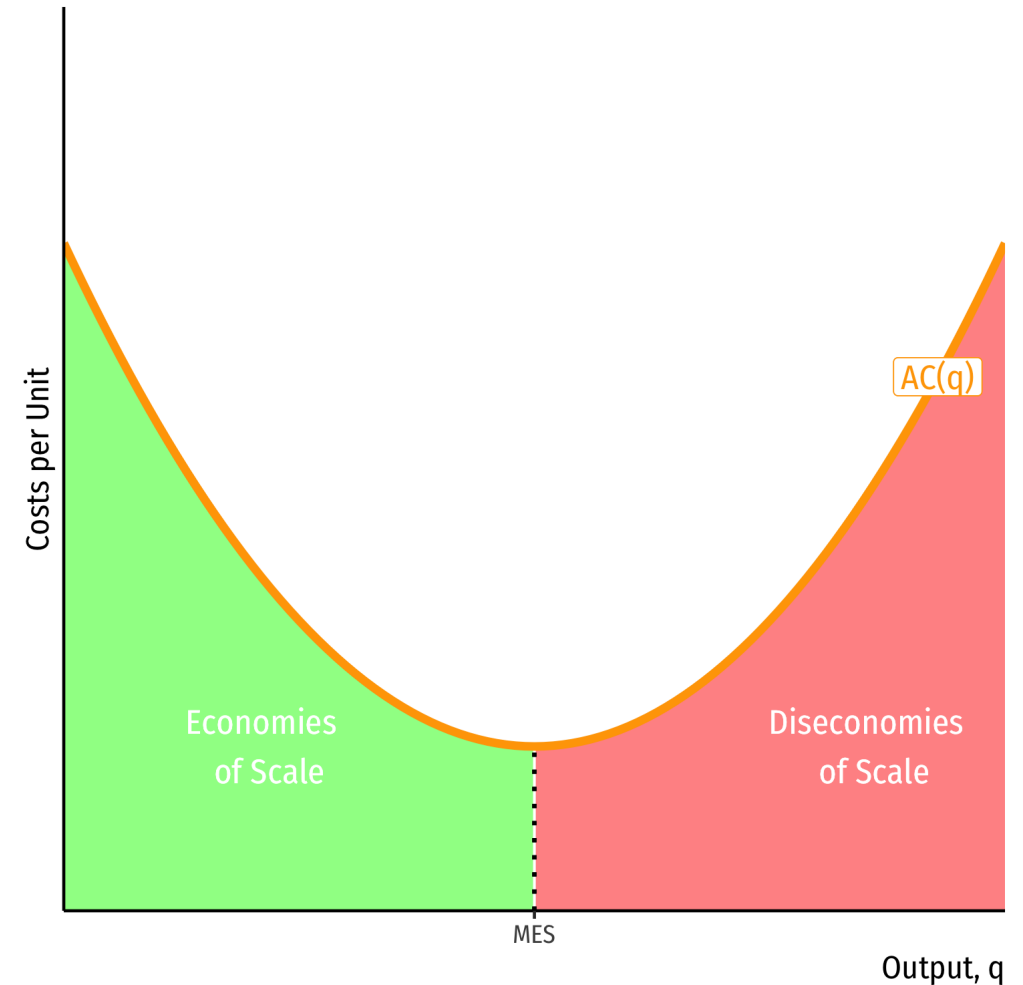
- **Minimum Efficient Scale:** q with the lowest $AC(q)$
 - “optimal firm size”
- **Economies of Scale:** $\uparrow q, \downarrow AC(q)$



Long Run Costs & Scale Economies II



- **Minimum Efficient Scale:** q with the lowest $AC(q)$
 - “optimal firm size”
- **Economies of Scale:** $\uparrow q, \downarrow AC(q)$
- **Diseconomies of Scale:** $\uparrow q, \uparrow AC(q)$



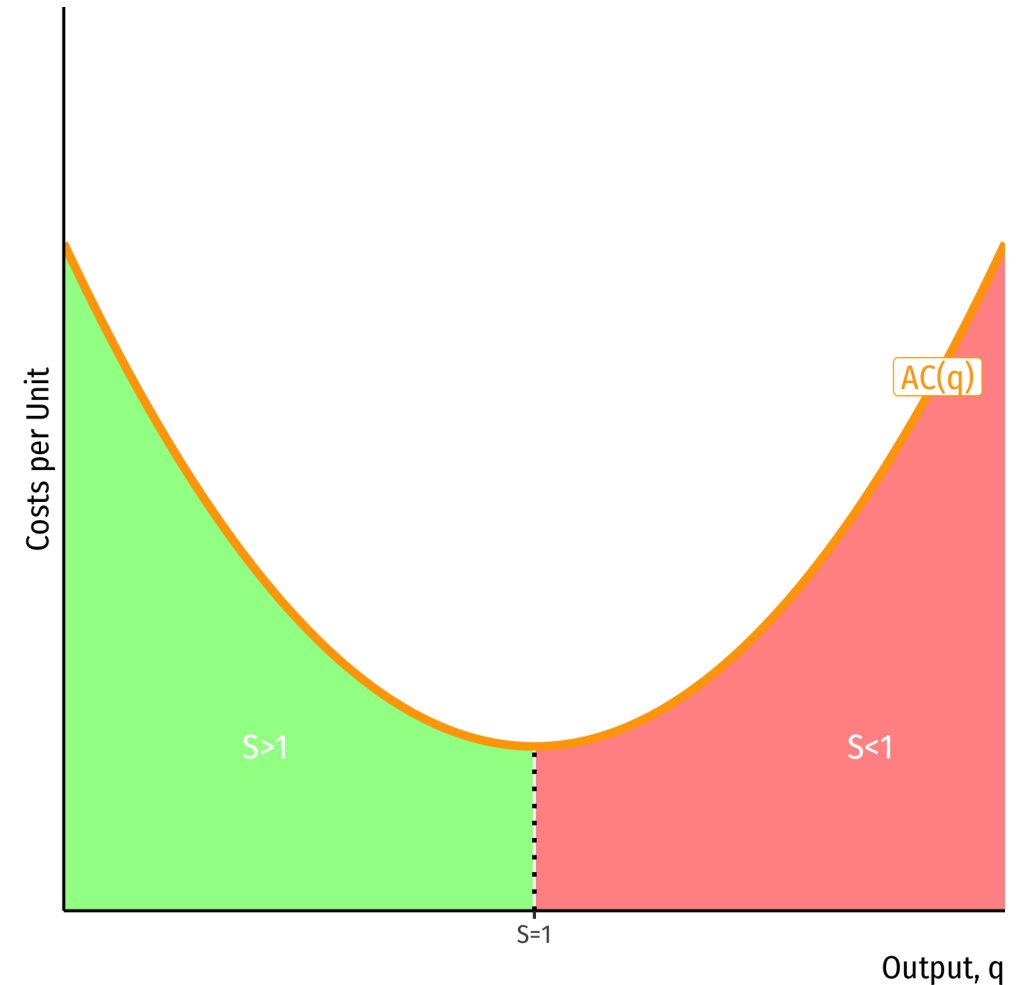
Long Run Costs & Scale Economies III



- Can measure economies of scale (S):

$$S(q) = \frac{AC(q)}{MC(q)}$$

- $S > 1$: economies of scale at q
- $S < 1$: diseconomies of scale at q
- $S = 1$: minimum efficient scale at q



Economies of Scope



- We often assume **single-product plants/firms**, but in reality most firms/plants are **multi-product**
- **Economies of Scope**: cost of producing multiple products (e.g. q_1 and q_2) in a single plant exceeds costs of producing a single product in each plant

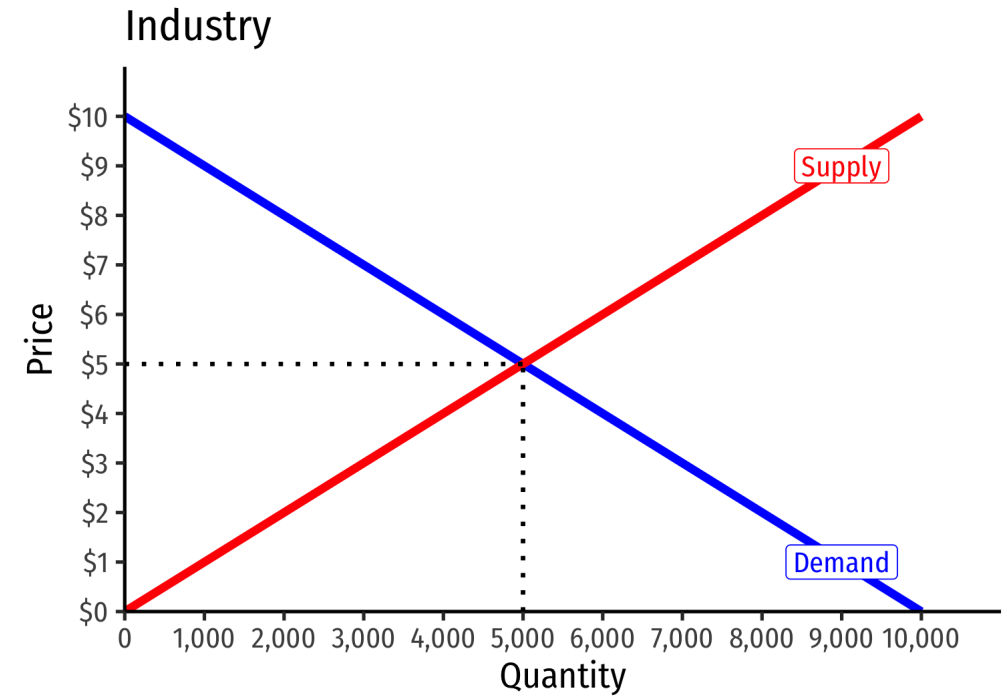
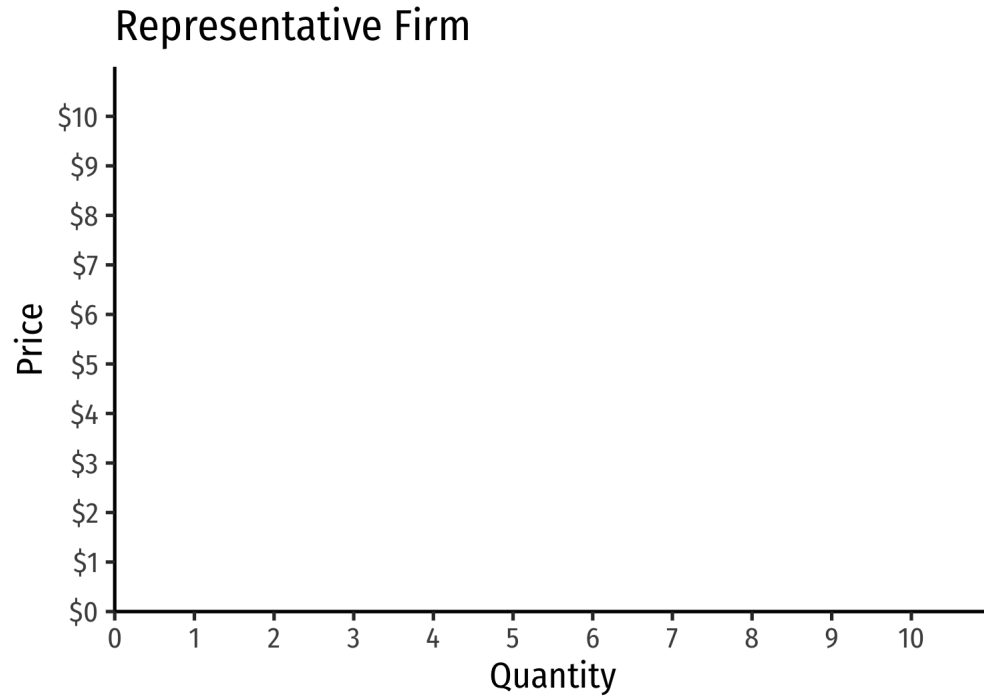
$$C(q_1, q_2) < C(q_1, 0) + C(0, q_2)$$



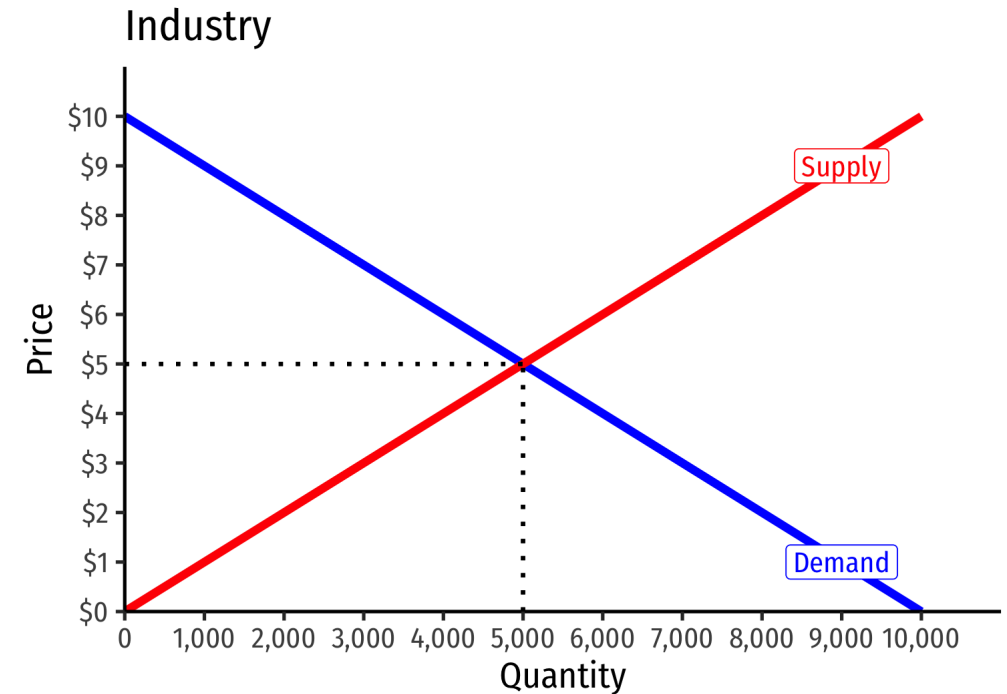
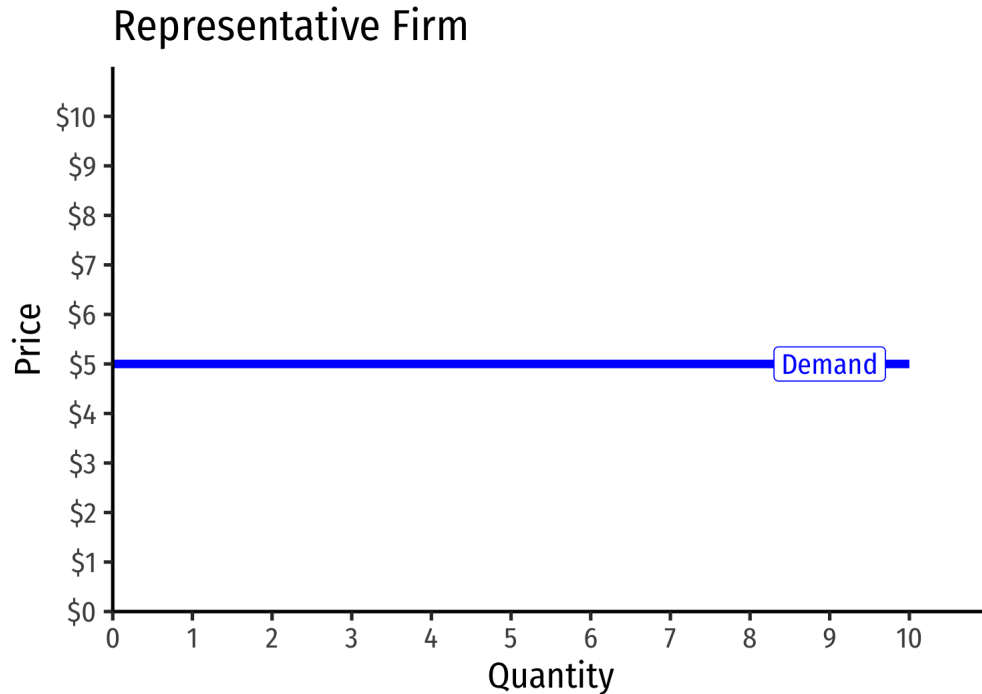


Revenues

Revenues for Firms in *Competitive* Industries I



Revenues for Firms in *Competitive* Industries I

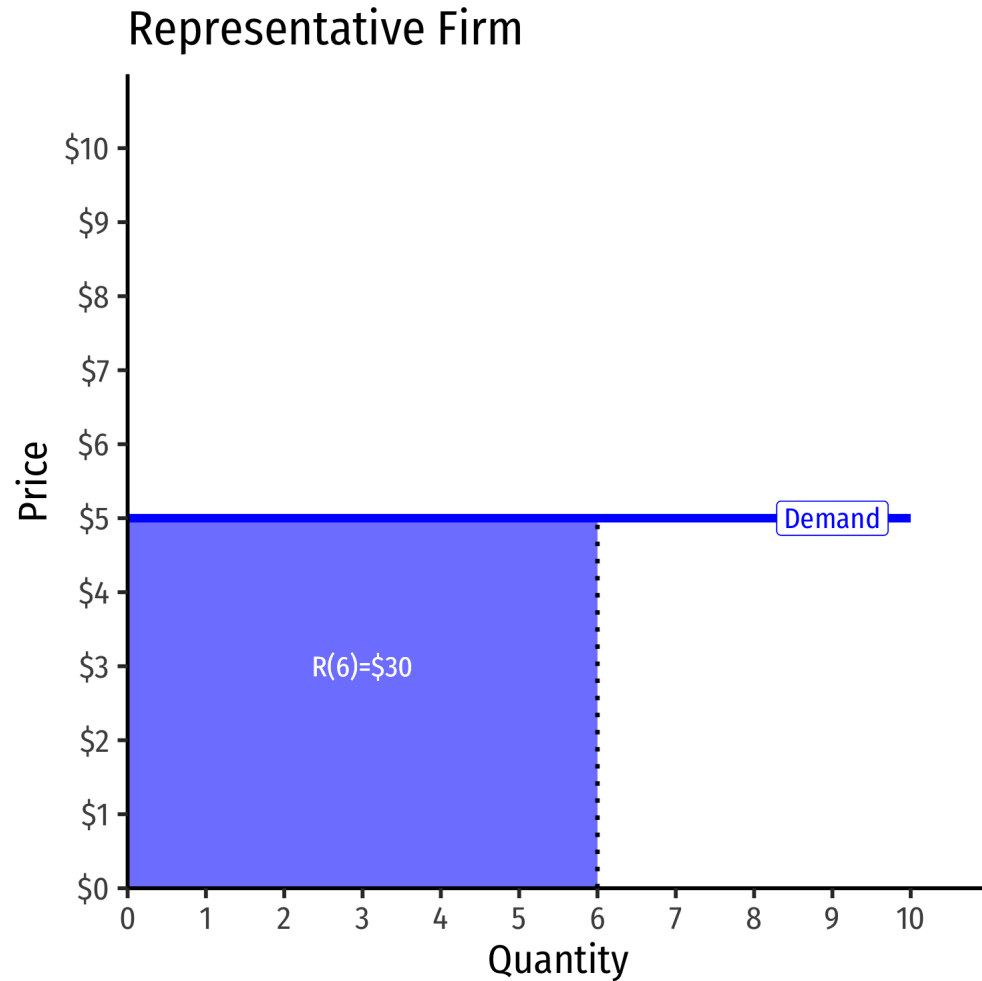


- Demand for a firm's product is **perfectly elastic** at the market price
- Where did the **supply curve** come from? You'll know today

Revenues for Firms in *Competitive* Industries II



- **Total Revenue** $R(q) = pq$



Average and Marginal Revenues



- **Average Revenue:** revenue per unit of output

$$AR(q) = \frac{R}{q}$$

- $AR(q)$ is **by definition** equal to the price! (Why?)

- **Marginal Revenue:** change in revenues for each additional unit of output sold:

$$MR(q) = \frac{\Delta R(q)}{\Delta q}$$

- Calculus: first derivative of the revenues function
- For a competitive firm (only), $MR(q) = p$, i.e. the price!

Average and Marginal Revenues: Example



Example: A firm sells bushels of wheat in a very competitive market. The current market price is \$10/bushel.

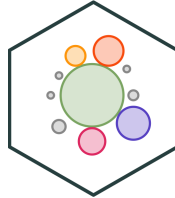
For the 1st bushel sold:

- What is the total revenue?
- What is the average revenue?

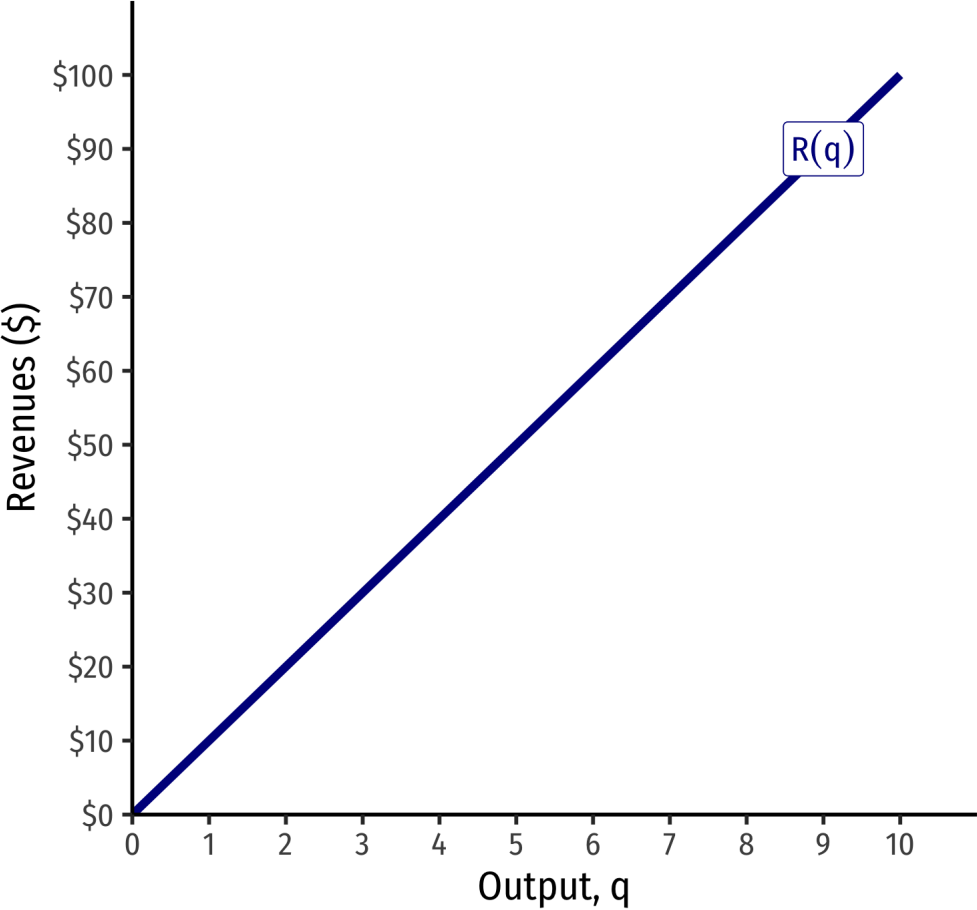
For the 2nd bushel sold:

- What is the total revenue?
- What is the average revenue?
- What is the marginal revenue?

Total Revenue, Example: Visualized



q	$R(q)$
0	0
1	10
2	20
3	30
4	40
5	50
6	60
7	70
8	80
9	90
10	100

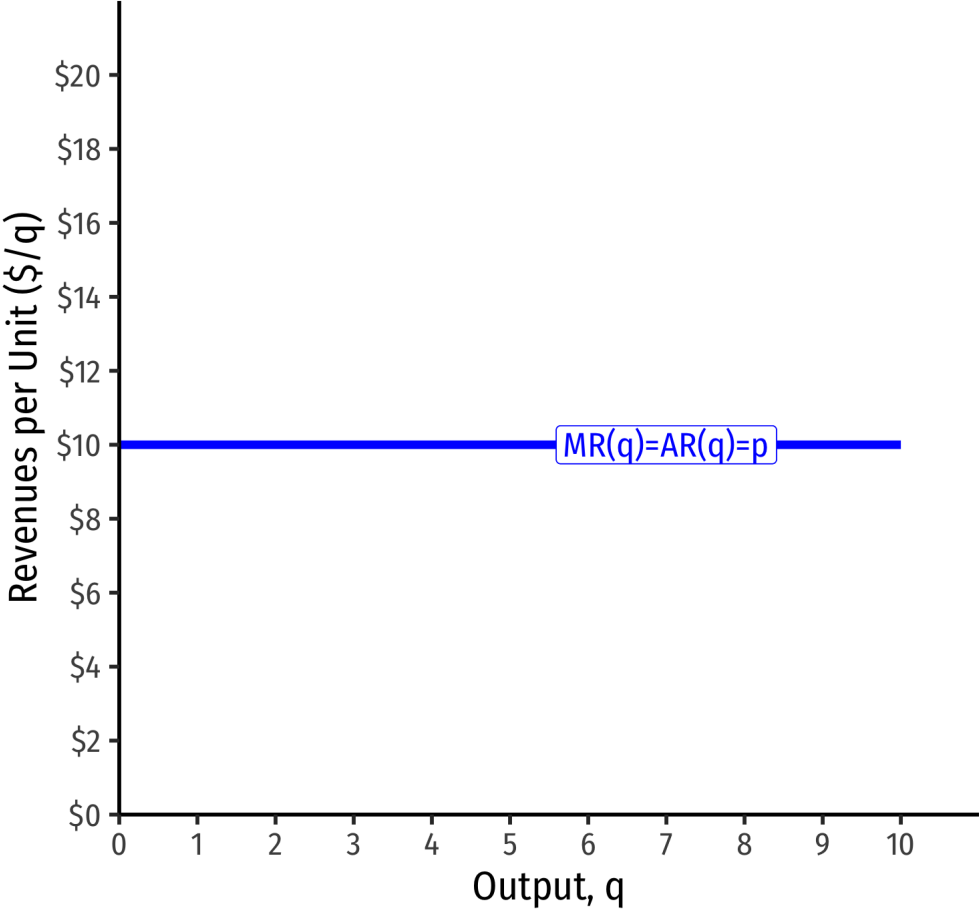


$R(q) = 10q$

Average and Marginal Revenue, Example: Visualized



q	$R(q)$	$AR(q)$	$MR(q)$
0	0	—	—
1	10	10	10
2	20	10	10
3	30	10	10
4	40	10	10
5	50	10	10
6	60	10	10
7	70	10	10
8	80	10	10
9	90	10	10
10	100	10	10



$R(q) = 10q$